

# GENATIO ET GLORIAM

ENGLISH CIVIL WAR

ARMY LISTS

By

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# RENATIO ET GLORIAM

## English Civil War Lists

Use the army lists to create your own customised armies using the Renatio et Gloriam Army Builder. There are few general rules to follow

1. An army must have at least 2 generals and can have no more than 4.
2. You must take at least the minimum of any troops noted and may not go beyond the maximum of any.
3. No army may have more than two generals who are Talented or better.
4. Unless specified otherwise, all elements in a UG must be classified identically. Unless specified otherwise, if an optional characteristic is taken, it must be taken by all the elements in the UG for which that optional characteristic is available.
5. Any UGs (except Artillery) can be downgraded by one quality grade and/or by one shooting skill representing less strong, tired or understrength troops. If any bases are downgraded all in the UG must be downgraded. So Average-Experienced skirmishers can always be downgraded to Poor-Unskilled.

Where allies are allowed, they must conform to the following rules:

1. They must be a minimum of 2 and a maximum of 4 UGs.
2. They must take UGs sufficient to get them to at least 50% of the minimums in the list being used.
3. They can thereafter take any troops up to the maximum to create the rest of the allied contingent.
4. Unless specified in the notes, the general must be the same type as the army commander in the main list but cannot be legendary.

Usually this results in 1-3 UGs being compulsory and you having full flexibility on the rest.

Where an internal ally is allowed, and no contingent is specified they must conform to the following rules:

1. They must be a minimum of 2 and a maximum of 4 UGs.
2. The total number of troops taken of each type in the entire army must not exceed the maxima for that troop type.
3. They must take UGs sufficient to get them to at least 50% of the minimums in the list if there is sufficient allowance for a UG after the core army itself has taken the minimum.
4. They can thereafter take any troops up to the maximum to create the rest of the allied contingent.

Usually this results in 1-3 UGs being compulsory and you having full flexibility on the rest.

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# RENATIO ET GLORIAM

## 1642 Parliamentarian

Commanders all instinctive

Terrain Cultivated, Forest

Name	Type	Training Formation	& Flexible Type	Quality	Armour	Impact Weapon	Melee Weapon	SHOOTING		Formation	Special Characteristics	Min-Max	Unit Size
								Weapon	Firepower				
Horse	Mtd	F/L		Poor	Protected	-	-	Carbine	AFP			6-32	4,6
Dragoons	Mtd	F/F	Mtd/Ft	Average	Up			Musket	AFP	Drag		0-8	4
Infantry Regt	Foot	F/C		Average	Protected	Pike	Pike	Musket	AFP	P&S		0-72	6
Infantry Regt	Foot	F/C		Poor	Protected	Pike	Pike	Musket	LFP	P&S		12-72	6
Detached Muskets	Foot	F/L		Poor	Up			Musket	AFP			0-12	6
Light Guns	Art	F/L		Average	Up			Light Artillery	AFP		Combat shy	2-4	2.3
Medium Guns	Art	F/L		Average	Up			Medium Artillery	AFP		Combat shy		



# RENATIO ET GLORIAM

## 1642 Royalist

Commanders all instinctive

Terrain Cultivated, Forest

Name	Type	Training & Formation	Flexible Type	Quality	Armour	Impact Weapon	Melee Weapon	SHOOTING		Formation	Special Characteristics	Min-Max	Unit Size
								Weapon	Firepower				
Cavaliers	Mtd	F/L		Superior	Protected	CPI	MPI				Aggressive, impetuous	0-6	4,6
Cavaliers	Mtd	F/L		Average	Protected	CPI	MPI				Aggressive, impetuous	6-32	4,6
Dragoons	Mtd	F/F	Mtd/Ft	Average	Up			Musket	AFP	Drag		0-8	4
Infantry Regt	Foot	F/C		Average	Protected	Pike	Pike	Musket	AFP	P&S		0-60	6
Infantry Regt	Foot	F/C		Poor	Protected	Pike	Pike	Musket	LFP	P&S		24-60	6
Light Guns	Art	F/L		Average	Up			Light Artillery	AFP		Combat shy	0-2	2
Medium Guns	Art	F/L		Average	Up			Medium Artillery	AFP		Combat shy		

# RENATIO ET GLORIAM

## 1643 ECW Parliamentarian Eastern Association

Commanders all instinctive

Terrain Cultivated, Forest

Name	Type	Training Formation	& Flexible Type	Quality	Armour	Impact Weapon	Melee Weapon	SHOOTING		Formation	Special Characteristics	Min-Max	Unit Size
								Weapon	Firepower				
Horse	Mtd	F/L		Poor	Protected	-	-	Carbine	AFP			6-32	4,6
Cromwells Horse	Mtd	F/L		Superior	Protected	TPi	MPi	-	-		Aggressive	0-12	4,6
Dragoons	Mtd	F/F	Mtd/Ft	Average	Up			Musket	AFP	Drag		0-8	4
Infantry Regt	Foot	F/C		Average	Protected	Pike	Pike	Musket	AFP	P&S		0-72	6
Infantry Regt	Foot	F/C		Poor	Protected	Pike	Pike	Musket	LFP	P&S		12-72	6
Light Guns	Art	F/L		Average	Up			Light Artillery	AFP		Combat shy	2-4	2,3
Medium Guns	Art	F/L		Average	Up			Medium Artillery	AFP		Combat shy		



# RENATIO ET GLORIAM

## 1643 Northern Association Parliamentarian

Commanders all instinctive

Terrain Cultivated, Forest

Name	Type	Training & Formation	Flexible Type	Quality	Armour	Impact Weapon	Melee Weapon	SHOOTING		Formation	Special Characteristics	Min-Max	Unit Size
								Weapon	Firepower				
Horse	Mtd	F/L		Average	Protected	-	-	Carbine	AFP			0-24	4,6
Dragoons	Mtd	F/F	Mtd/Ft	Average	Up			Musket	AFP	Drag		0-8	4
Infantry Regt	Foot	F/C		Average	Protected	Pike	Pike	Musket	AFP	P&S		0-24	6
Musketeer Regts	Foot	F/L		Average	Up			Musket	AFP			24-72	6
Light Guns	Art	F/L		Average	Up			Light Artillery	AFP		Combat shy	2-4	2
Medium Guns	Art	F/L		Average	Up			Medium Artillery	AFP		Combat shy		



# RENATIO ET GLORIAM

## 1643 Parliamentarian

Commanders all instinctive

Terrain Cultivated, Forest

Name	Type	Training Formation	& Flexible Type	Quality	Armour	Impact Weapon	Melee Weapon	SHOOTING		Formation	Special Characteristics	Min-Max	Unit Size
								Weapon	Firepower				
Horse	Mtd	F/L		Average Poor	Protected	-	-	Carbine	AFP			6-32	4,6
Heselrigges Lobsters	Mtd	F/C		Average	Arm	TPI	MPi					0-6	4,6
Dragoons	Mtd	F/F	Mtd/Ft	Average	Up			Musket	AFP	Drag		0-8	4
Infantry Regt	Foot	F/C		Average	Protected	Pike	Pike	Musket	AFP	P&S		0-72	6
Infantry Regt	Foot	F/C		Poor	Protected	Pike	Pike	Musket	AFP	P&S		12-72	6
Light Guns	Art	F/L		Average	Up			Light Artillery	AFP		Combat shy	2-4	2,3
Medium Guns	Art	F/L		Average	Up			Medium Artillery	AFP		Combat shy		





# RENATIO ET GLORIAM

## 1643 Royalist Cornish

Commanders all instinctive

Terrain Cultivated, Forest

This list ends at the Siege of Bristol 1643, after which the Cornish infantry lost their exceptional behaviour due to losses incurred at the siege.

Name	Type	Training Formation	& Flexible Type	Quality	Armour	Impact Weapon	Melee Weapon	SHOOTING		Formation	Special Characteristics	Min-Max	Unit Size
								Weapon	Firepower				
Cavaliers	Mtd	F/L		Superior	Protected	CPI	MPi				Aggressive, impetuous	0-6	4,6
Cavaliers	Mtd	F/L		Average	Protected	CPI	MPi				Aggressive, impetuous	6-18	4,6
Dragoons	Mtd	F/F	Mtd/Ft	Average	Up			Musket	AFP	Drag		0-8	4
Cornish Infantry Regt	Foot	F/C		Superior	Protected	Pike	Pike	Musket	LFP	P&S	Elan, impetuous	0-36	6
Cornish Infantry Regt	Foot	F/C		Average	Protected	Pike	Pike	Musket	LFP	P&S	Elan, impetuous	24-72	6
Light Guns	Art	F/L		Average	Up			Light Artillery	AFP		Combat shy	0-2	2
Medium Guns	Art	F/L		Average	Up			Medium Artillery	AFP		Combat shy		

# RENATIO ET GLORIAM

## 1643 Royalist Raiding Force

Commanders all instinctive

Terrain Cultivated, Forest

Name	Type	Training Formation	& Flexible Type	Quality	Armour	Impact Weapon	Melee Weapon	SHOOTING		Formation	Special Characteristics	Min-Max	Unit Size
								Weapon	Firepower				
Cavaliers	Mtd	F/L		Superior	Protected	CPI	MPi				Aggressive, impetuous	6-24	4,6
Cavaliers	Mtd	F/L		Average	Protected	CPI	MPi				Aggressive, impetuous	12-48	4,6
Dragoons	Mtd	F/F	Mtd/Ft	Average	Up			Musket	AFP	Drag		0-16	4
Musketeer Regts	Foot	F/L		Poor	Up			Musket	AFP			0-36	6



# RENATIO ET GLORIAM

## 1643 ECW Royalist Oxford Army (to mid-1643)

Commanders all instinctive

Terrain Cultivated, Forest

The list represents the main Oxford field army until the capture of Bristol and its associated arms industry meant that previous deficiencies in firearms were rapidly resolved.

Name	Type	Training Formation	& Flexible Type	Quality	Armour	Impact Weapon	Melee Weapon	SHOOTING		Formation	Special Characteristics	Min-Max	Unit Size
								Weapon	Firepower				
Cavaliers	Mtd	F/L		Superior	Protected	CPI	MPi				Aggressive, impetuous	6-30	4,6
Cavaliers	Mtd	F/L		Average	Protected	CPI	MPi				Aggressive, impetuous	0-30	4,6
Dragoons	Mtd	F/F	Mtd/Ft	Average	Up			Musket	AFP	Drag		0-8	4
Infantry Regt	Foot	F/C		Average	Protected	Pike	Pike	Musket	LFP	P&S		12-72	6
Newly Raised Regt	Foot	F/C		Poor	Protected	Pike	Pike	Musket	LFP	P&S			
Light Guns	Art	F/L		Average	Up			Light Artillery	AFP		Combat shy	0-2	2
Medium Guns	Art	F/L		Average	Up			Medium Artillery	AFP		Combat shy		

# RENATIO ET GLORIAM

## 1643-1645 ECW Royalist Army other than Oxford or Cornwall to the siege of Bristol

Commanders all instinctive

Terrain Cultivated, Forest

Name	Type	Training Formation	& Flexible Type	Quality	Armour	Impact Weapon	Melee Weapon	SHOOTING		Formation	Special Characteristics	Min-Max	Unit Size
								Weapon	Firepower				
Cavaliers	Mtd	F/L		Superior	Protected	CPI	MPi				Aggressive, impetuous	0-12	4,6
Cavaliers	Mtd	F/L		Average	Protected	CPI	MPi				Aggressive, impetuous	6-30	4,6
Dragoons	Mtd	F/F	Mtd/Ft	Average	Up			Musket	AFP	Drag		0-8	4
Infantry Regt	Foot	F/C		Average	Protected	Pike	Pike	Musket	LFP	P&S		12-90	6
Newly Raised Regt	Foot	F/C		Poor	Protected	Pike	Pike	Musket	LFP	P&S			
Light Guns	Art	F/L		Average	Up			Light Artillery	AFP		Combat shy	0-2	2
Medium Guns	Art	F/L		Average	Up			Medium Artillery	AFP		Combat shy		

# RENATIO ET GLORIAM

## 1644 ECW Parliamentarian Eastern Association

Commanders all instinctive

Terrain Cultivated, Forest

Name	Type	Training Formation	& Flexible Type	Quality	Armour	Impact Weapon	Melee Weapon	SHOOTING		Formation	Special Characteristics	Min-Max	Unit Size
								Weapon	Firepower				
Horse	Mtd	F/L		Poor	Protected	TPi	MPi					6-24	4,6
Cromwells Horse	Mtd	D/L		Superior	Protected	TPi	MPi	-	-		Aggressive	0-24	4,6
Dragoons	Mtd	F/F	Mtd/Ft	Average	Up			Musket	AFP	Drag		0-8	4
Infantry Regt	Foot	F/C		Average	Protected	Pike	Pike	Musket	AFP	P&S		12-72	6
Infantry Regt	Foot	F/C		Poor	Protected	Pike	Pike	Musket	AFP	P&S		0-60	6
Veterans	Foot	F/C		Superior	Protected	Pike	Pike	Musket	AFP	P&S		0-12	6
Light Guns	Art	F/L		Average	Up			Light Artillery	AFP		Combat shy	2-4	2,3
Medium Guns	Art	F/L		Average	Up			Medium Artillery	AFP		Combat shy		

# RENATIO ET GLORIAM

## 1644-46 Parliamentarian

Commanders all instinctive

Terrain Cultivated, Forest

Name	Type	Training Formation	& Flexible Type	Quality	Armour	Impact Weapon	Melee Weapon	SHOOTING		Formation	Special Characteristics	Min-Max	Unit Size
								Weapon	Firepower				
Horse	Mtd	F/L		Average	Protected			Carbine	AFP			12-32	4,6
Dragoons	Mtd	F/F	Mtd/Ft	Average	Up			Musket	AFP			0-8	4
Infantry regiments	Foot	F/C		Average	Protected	Pike	Pike	Musket	AFP	P&S		24-72	6
Newly raised regiments	Foot	F/C		Poor	Protected	Pike	Pike	Musket	AFP	P&S			
Veteran foot	Foot	F/C		Superior	Protected	Pike	Pike	Musket	AFP	P&S		0-12	6
Light guns	Art	F/L		Average	Up			Light Artillery	AFP		Combat Shy	2-4	2,3
Medium guns	Arti	F/L		Average	Up			Medium Artillery	AFP		Combat shy		

# RENATIO ET GLORIAM

## 1644-45 Royalist Oxford Army (from mid-1643 to Naseby)

Commanders all instinctive.

Terrain Cultivated, Forest.

Name	Type	Training Formation	& Flexible Type	Quality	Armour	Impact Weapon	Melee Weapon	SHOOTING		Formation	Special Characteristics	Min-Max	Unit Size
								Weapon	Firepower				
Cavaliers	Mtd	F/L		Superior	Protected	CPI	MPi				Aggressive, impetuous	6-30	4,6
Cavaliers	Mtd	F/L		Average	Protected	CPI	MPi				Aggressive, impetuous	6-30	4,6
Dragoons	Mtd	F/F	Mtd/Ft	Average	Up			Musket	AFP	Drag		0-8	4
Infantry Regt	Foot	F/C		Average	Protected	Pike	Pike	Musket	AFP	P&S		12-90	6
Newly Raised Regt	Foot	F/C		Poor	Protected	Pike	Pike	Musket	AFP	P&S			
Musket only Regt	Foot	F/L		Average	Up			musket	AFP				
Veteran Infantry Regt	Foot	F/C		Average	Protected	Pike	Pike	Musket	AFP	P&S	Elan	0-18	6
Veteran Musket only Regt	Foot	F/L		Average	Up			musket	AFP		Elan		
Regional Infantry Regt	Foot	F/C		Average	Protected	Pike	Pike	Musket	LFP	P&S		0-36	6
Regional Newly Raised Regt	Foot	F/C		Poor	Protected	Pike	Pike	Musket	LFP	P&S			
Firelocks	Foot	F/F	C/L	Average	Up			Musket	AFP		Elan	0-6	6
Light Guns	Art	F/L		Average	Up			Light Artillery	AFP		Combat shy	0-2	2
Medium Guns	Art	F/L		Average	Up			Medium Artillery	AFP		Combat shy		

# RENATIO ET GLORIAM

## 1645 onwards New Model Army

Commanders all instinctive or Professional

Terrain Cultivated, Forest

Name	Type	Training Formation	& Flexible Type	Quality	Armour	Impact Weapon	Melee Weapon	SHOOTING		Formation	Special Characteristics	Min-Max	Unit Size
								Weapon	Firepower				
Association Horse	Mtd	F/L		Poor	Protected			Carbine	AFP			0-12	4,6
Horse	Mtd	D/L		Superior	Protected	TPi	MPi	-	-		Aggressive	0-24	4,6
Horse	Mtd	D/L		Average	Protected	TPi	MPi	-	-			6-24	4,6
Dragoons	Mtd	F/F	Mtd/Ft	Average	Up			Musket	AFP	Drag		0-8	4
Infantry Regt	Foot	F/C		Average	Protected	Pike	Pike	Musket	AFP	P&S		12-72	6
Infantry Regt	Foot	F/C		Poor	Protected	Pike	Pike	Musket	AFP	P&S		0-60	6
Veterans	Foot	F/C		Superior	Protected	Pike	Pike	Musket	AFP	P&S		0-18	6
Light Guns	Art	F/L		Average	Up			Light Artillery	AFP		Combat shy	2-6	2,3
Medium Guns	Art	F/L		Average	Up			Medium Artillery	AFP		Combat shy		



# RENATIO ET GLORIAM

## 1639-1640 English Bishops War

Commanders all instinctive

Terrain Cultivated, Forest

Name	Type	Training Formation	& Flexible Type	Quality	Armour	Impact Weapon	Melee Weapon	SHOOTING		Formation	Special Characteristics	Min-Max	Unit Size
								Weapon	Firepower				
Horse	Mtd	F/L		Poor	Protected	-	-	Carbine	AFP			0-30	4,6
Cuirassiers	Mtd	F/C		Average	arm	TPI	MPI					0-6	4,6
Dragoons	Mtd	F/F	Mtd/Ft	Poor	Up			arquebus	AFP	Drag		0-8	4
Levies	Foot	F/C		Poor	Protected	Pike	Pike	Musket	LFP	P&S		24-90	6
Northern Levies	Foot	F/L		Poor	Up			arquebus	LFP			0-12	6
Heavy Guns	Art	F/L		Average	Up			Heavy Artillery	AFP		Combat shy	2-4	2,3
Medium Guns	Art	F/L		Average	Up			Medium Artillery	AFP		Combat shy		

# RENATIO ET GLORIAM

## Scots Covenanters in Scotland 1644-1645

Commanders all instinctive

Terrain Cultivated, Forest, Mountains.

Name	Type	Training Formation	& Flexible Type	Quality	Armour	Impact Weapon	Melee Weapon	SHOOTING		Formation	Special Characteristics	Min-Max	Unit Size
								Weapon	Firepower				
Scottish Cavalry	Mtd	F/L		Poor	Up	-	-	Carbine	AFP			6-18	4,6
Scottish Cavalry	Mtd	F/L		Poor	Up	LL	-					6-18	4,6
Dragoons	Mtd	F/F	Mtd/Ft	Average	Up			Musket	AFP	Drag		0-4	4
Campbell of Lawers Regt	Foot	F/C		Superior	Protected	Pike	Pike	Musket	AFP	P&S		0-6	6
Infantry Regt	Foot	F/C		Average	Protected	Pike	Pike	Musket	AFP	P&S		0-18	6
Infantry Regt	Foot	F/C		Poor	Protected	Pike	Pike	Musket	AFP	P&S		12-72	6
Highlanders	Foot	T/L		Average	up		ES	musket	LFP		Elan, S&C, Impetuous	0-16	6,8
Light Guns	Art	F/L		Average	Up			Light Artillery	AFP		Combat shy	2-6	2,3
Medium Guns	Art	F/L		Average	Up			Medium Artillery	AFP		Combat shy		
Heavy Guns	Art	F/L		Average	Up			Heavy Artillery	AFP		Combat shy		

# RENATIO ET GLORIAM

## Scots Royalist 1644 to 1645

Commanders all instinctive.

Terrain: Mountains.

Name	Type	Training Formation	& Flexible Type	Quality	Armour	Impact Weapon	Melee Weapon	SHOOTING		Formation	Special Characteristics	Min-Max	Unit Size
								Weapon	Firepower				
Levied Cavalry	Mtd	F/L		Poor	Up	-	-	Carbine	AFP			0-12	4,6
Scottish Cavalry	Mtd	F/L		Poor	Up	LL	-					6-18	4,6
Dragoons	Mtd	F/F	Mtd/Ft	Average	Up			Musket	AFP	Drag		0-4	4
Strathbogie Regt	Foot	F/C		Superior	Protected	Pike	Pike	Musket	AFP	P&S		0-6	6
Irish Foot Regt	Foot	F/C		Average	Protected	Pike	Pike	Musket	AFP	P&S	S&C, Elan	12-24	6
Infantry Regt	Foot	F/C		Average	Protected	Pike	Pike	Musket	AFP	P&S		0-30	6
Infantry Regt	Foot	F/C		Poor	Protected	Pike	Pike	Musket	AFP	P&S		12-36	6
Highlanders	Foot	T/L		Average	Up		ES	musket	LFP		Elan, S&C, impetuous	6-24	6,8
Highland Levy	Foot	T/L		Poor	Up			musket	LFP		Combat shy	0-16	6,8
McColla Bodyguard	Foot	F/L		Superior	up		ES	musket	LFP		Elan, S&C, impetuous	0-8	6,8
Light Guns	Art	F/L		Average	Up			Light Artillery	AFP		Combat shy	0-2	2
Medium Guns	Art	F/L		Average	Up			Medium Artillery	AFP		Combat shy		

### Scot's Royalist notes

History has often misinterpreted the make-up of a Montrose army due to the interpretation of the word "Highlander." It is true that the vast majority of the army was highland in nature but this merely referred to their point of origin and not their fighting style. Many highland units on both sides were raised from the highlands but trained to fight as pike and shot. The pike and shot units were the mainstay of both armies while units who fought in the true highland style were more transitory and tended to drift away after a large battle. Inverlochy was the case in point where the clansmen basically turned up to beat the Campbells who many regarded as a hated foe. After the victory the highlanders disappeared back home.

For those units fighting in traditional style, it is fair to say that the method of fighting did not change from this time right through until Culloden. The highland charge consisted of a volley of Muskets and pistols fired into the face of the enemy at short range and then a wild charge to contact in the hope that the enemy formation was disrupted by the volley.

The Irish are difficult to define as in essence they were the key part of Montrose's army but were at heart a pike and shot force but with an Aggressive edge that instilled fear in their foes.

In 1644, Montrose had no cavalry of note and the Irish were the key to his victories. In 1645, the Gordons switched sides, and this gave him an edge although by this time the Irish had reduced in numbers. McColla also tended to have a mind of his own and would often go off raiding on his own initiative. This was the case at the time of Montrose's defeat at Philliphaugh.

# RENATIO ET GLORIAM

## 1634 to 1643 English in Ireland

Commanders all instinctive.

Terrain Cultivated, Forest.

Name	Type	Training Formation	& Flexible Type	Quality	Armour	Impact Weapon	Melee Weapon	SHOOTING		Formation	Special Characteristics	Min-Max	Unit Size
								Weapon	Firepower				
Horse	Mtd	F/L		Poor	Protected	-	-	Carbine	AFP			0-24	4,6
Dragoons	Mtd	F/F	Mtd/Ft	Poor	Up			musket	AFP	Drag		0-4	4
Infantry Regt	Foot	F/C		Average	Protected	Pike	Pike	Musket	AFP	P&S		12-72	6
Infantry Regt	Foot	F/C		Poor	Protected	Pike	Pike	Musket	LFP	P&S		0-36	6
Heavy Guns	Art	F/L		Average	Up			Heavy Artillery	AFP		Combat shy	2-4	2,3
Medium Guns	Art	F/L		Average	Up			Medium Artillery	AFP		Combat shy		

# RENATIO ET GLORIAM

## 1641 to 1652 Irish Confederation of Kilkenny

Commanders all instinctive.

Terrain Cultivated, Forest.

Name	Type	Training Formation	& Flexible Type	Quality	Armour	Impact Weapon	Melee Weapon	SHOOTING		Formation	Special Characteristics	Min-Max	Unit Size
								Weapon	Firepower				
Horse	Mtd	F/L		Poor	up	-	-	Carbine	AFP			0-12	6
Ormond's Horse (1648-1650)	Mtd	F/L		Average	Protected	CPI	MPi					0-18	6
Dragoons	Mtd	F/F	Mtd/Ft	Average	Up			Musket	AFP	Drag		0-4	4
Irish Foot	Foot	F/C		Average	Protected	Pike	Pike	Musket	LFP	P&S		12-72	
Traditional Kerns	Foot	T/L		Average	Up			javelin	AFP		Opt combat shy	12-72	6,8
Redshanks	Foot	T/L		Average	up		ES	bow	LFP		Elan, S&C, Impetuous	0-24	6,8
Irish Skirmishers	Foot	F/F	L/S	Average	Up			musket	AFP			0-18	6
Heavy Guns	Art	F/L		Average	Up			Heavy Artillery	AFP		Combat shy	0-2	2