

GENATIO ET GLORIAM

THE AMERICAS

ARMY LISTS

By

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RENATIO ET GLORIAM

The Americas

Use the army lists to create your own customised armies using the Renatio et Gloriam Army Builder.
There are few general rules to follow

1. An army must have at least 2 generals and can have no more than 4.
2. You must take at least the minimum of any troops noted and may not go beyond the maximum of any.
3. No army may have more than two generals who are Talented or better.
4. Unless specified otherwise, all elements in a UG must be classified identically. Unless specified otherwise, if an optional characteristic is taken, it must be taken by all the elements in the UG for which that optional characteristic is available.
5. Any UGs (except Artillery) can be downgraded by one quality grade and/or by one shooting skill representing less strong, tired or understrength troops. If any bases are downgraded all in the UG must be downgraded. So Average-Experienced skirmishers can always be downgraded to Poor-Unskilled.

Where allies are allowed they must conform to the following rules:

1. They must be a minimum of 2 and a maximum of 4 UGs.
2. They must take UGs sufficient to get them to at least 50% of the minimums in the list being used.
3. They can thereafter take any troops UP to the maximum to create the rest of the allied contingent.
4. Unless specified in the notes, the general must be the same type as the army commander in the main list but cannot be legendary.

Usually this results in 1-3 UGs being compulsory and you having full flexibility on the rest.

Where an internal ally is allowed, and no contingent is specified they must conform to the following rules:

1. They must be a minimum of 2 and a maximum of 4 UGs.
2. The total number of troops taken of each type in the entire army must not exceed the maxima for that troop type.
3. They must take UGs sufficient to get them to at least 50% of the minimums in the list if there is sufficient allowance for a UG after the core army itself has taken the minimum.
4. They can thereafter take any troops UP to the maximum to create the rest of the allied contingent.

Usually this results in 1-3 UGs being compulsory and you having full flexibility on the rest.

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RENATIO ET GLORIAM

English in North America 1650-1698

Commanders all instinctive.

Terrain Cultivated, seashore, forests.

Notes: Drilled British troops can have regimental guns

| Name | Type | Training & Formation | Flexible Type | Quality | Armour | Impact Weapon | Melee Weapon | SHOOTING | | Formation | Special Characteristics | Min-Max | Unit Size |
|-------------------------------------------|------|----------------------|---------------|----------|--------|---------------|--------------|-----------------|-----------|-----------|-------------------------|---------|-----------|
| | | | | | | | | Weapon | Firepower | | | | |
| Mounted Militiamen | Mtd | F/F | Mtd/Ft | Average | UP | | | Musket | AFP | Drag | | 0-8 | 4 |
| Veteran Colonial Militiamen | Foot | F/F | C/L | Average | UP | | | Musket | AFP | | | 0-18 | 6 |
| Colonial Militiamen | Foot | F/F | C/L | Average | UP | | | Musket | AFP | | Combat shy | 12-60 | 6 |
| 1st & 2nd Foot Guards 1677-1682 | Foot | D/F | C/L | Superior | UP | Plug bayonet | Plug bayonet | Musket | HFP | | | 0-12 | 6 |
| Duke of Yorks and Hollands Regt 1677-1682 | Foot | D/F | C/L | Average | UP | Plug bayonet | Plug bayonet | Musket | HFP | | | 0-12 | 6 |
| Colonists using Indian tactics | Foot | F/F | L/S | Average | UP | | | Musket | AFP | | Combat shy | 0-18 | 6 |
| Light Guns | Art | F/L | | Average | UP | | | Light Artillery | AFP | | Combat shy | 0-4 | 2,3 |
| Indian Allies | Foot | T/F | L/S | Average | UP | | es | Musket | AFP | | | 0-18 | 6,8 |

RENATIO ET GLORIAM

French in North America 1650-1698

Commanders all instinctive.

Terrain Cultivated, seashore, forests.

Allies: Huron (Iroquois & Algonquian Tribes 1650-1698)

| Name | Type | Training & Formation | Flexible Type | Quality | Armour | Impact Weapon | Melee Weapon | SHOOTING | | Formation | Special Characteristics | Min-Max | Unit Size |
|----------------------------------------------------------------|------|----------------------|---------------|---------|--------|---------------|--------------|-----------------|-----------|-----------|-------------------------|---------|-----------|
| | | | | | | | | Weapon | Firepower | | | | |
| Colonial Militiamen | Foot | F/F | C/L | Average | UP | | | Musket | AFP | | | 12-60 | 6 |
| French Infantry or Companies Franches de la Marine before 1683 | Foot | D/F | C/L | Average | UP | Plug bayonet | Plug bayonet | Musket | HFP | | Elan | 0-18 | 6 |
| French Infantry or Companies Franches de la Marine after 1683 | Foot | D/F | C/L | Average | UP | Plug bayonet | Plug bayonet | Musket | HFP | | Elan | 0-36 | 6 |
| Coueurs de bois & Indians | Foot | F/F | L/S | Average | UP | | es | Musket | AFP | | Elan | 0-18 | 6,8 |
| Light Guns | Art | F/L | | Average | UP | | | Light Artillery | AFP | | Combat shy | 0-4 | 2,3 |
| Indian Allies | Foot | T/F | L/S | Average | UP | | es | Musket | LFP | | Aggressive | 0-40 | 6,8 |

RENATIO ET GLORIAM

Iroquois & Algonquian Tribes 1650-1698

Commanders all Tribal

Terrain seashore, forests

Notes: Aggressive warriors do NOT have to compulsory charge in open terrain. All troops can downgrade weapons to arquebus or bow representing troops with inferior or older weapons

Allies: Colonial French Allies or Colonial English Allies

| Name | Type | Training & Formation | Flexible Type | Quality | Armour | Impact Weapon | Melee Weapon | SHOOTING | | Formation | Special Characteristics | Min-Max | Unit Size |
|------------------|------|----------------------|---------------|----------|--------|---------------|--------------|----------|-----------|-----------|-------------------------|---------|-----------|
| | | | | | | | | Weapon | Firepower | | | | |
| Veteran warriors | Foot | T/F | L/S | Superior | UP | | es | Musket | LFP | | Aggressive | 0-24 | 6,8 |
| Warriors | Foot | T/F | L/S | Average | UP | | es | Musket | LFP | | Aggressive | 0-80 | 6,8 |
| Skirmishers | Foot | T/F | L/S | Average | UP | | | Musket | AFP | | | 0-40 | 6,8 |

RENATIO ET GLORIAM

Colonial Spanish 1650-1698

Commanders all instinctive

Terrain Cultivated, seashore, forests

| Name | Type | Training & Formation | Flexible Type | Quality | Armour | Impact Weapon | Melee Weapon | SHOOTING | | Formation | Special Characteristics | Min-Max | Unit Size |
|--------------------|------|----------------------|---------------|----------|-----------|-----------------|--------------|------------------|-----------|-----------|-------------------------|---------|-----------|
| | | | | | | | | Weapon | Firepower | | | | |
| Spanish Cavalry | Mtd | FL | | Average | protected | | | carbine | AFP | | | 6-24 | 4,6 |
| Spanish Lancers | Mtd | FL | | Superior | protected | Charging lancer | MPi | | | | | | |
| Detached Companies | Foot | FL | | Average | UP | | | Musket | AFP | | | 0-24 | 6 |
| Spanish Militia | Foot | FC | | Average | protected | Pike | Pike | Musket | AFP | P&S | Combat shy | 12-72 | 6 |
| Spanish Regulars | Foot | FC | | Average | protected | Pike | Pike | Musket | AFP | P&S | steady | 0-24 | 6 |
| Light Guns | Art | F/L | | Average | UP | | | Light Artillery | AFP | | Combat shy | 0-6 | 2,3 |
| Medium Guns | Art | F/L | | Average | UP | | | Medium Artillery | AFP | | Combat shy | | |
| Heavy Guns | Art | F/I | | Average | UP | | | Heavy Artillery | AFP | | Combat shy | | |

RENATIO ET GLORIAM

Privateers 1620-1670

Commanders all instinctive

Terrain seashore

| Name | Type | Training & Formation | Flexible Type | Quality | Armour | Impact Weapon | Melee Weapon | SHOOTING | | Formation | Special Characteristics | Min-Max | Unit Size |
|--------------------|------|----------------------|---------------|---------|--------|---------------|--------------|------------------|-----------|-----------|-------------------------|---------|-----------|
| | | | | | | | | Weapon | Firepower | | | | |
| Mounted Privateers | Mtd | F/F | Mtd/Ft | Average | UP | | | Musket | AFP | Drag | | 0-8 | 4 |
| Privateers | Foot | F/F | L/s | Average | UP | | es | Musket | AFP | | Elan | 12-60 | 6,8 |
| Privateers | Foot | F/F | L/s | Average | UP | | es | Musket | AFP | | Combat shy | 12-60 | 6,8 |
| Veteran Privateers | Foot | F/F | L/s | Average | UP | | es | Musket | AFP | | | 0-24 | 6,8 |
| Local troops | Foot | T/F | L/s | Average | UP | | | Bow/ Musket | AFP | | | 0-24 | 6,8 |
| | Foot | T/F | L/s | Average | UP | | es | | | | Aggressive | | |
| Naval Guns | Art | F/L | | Average | UP | | | Light Artillery | AFP | | Combat shy | 0-6 | 2,3 |
| | | | | | | | | Medium Artillery | | | | | |
| | | | | | | | | Heavy Artillery | | | | | |

RENATIO ET GLORIAM

Privateers 1671-1698

Commanders all instinctive.

Terrain seashore.

| Name | Type | Training & Formation | Flexible Type | Quality | Armour | Impact Weapon | Melee Weapon | SHOOTING | | Formation | Special Characteristics | Min-Max | Unit Size |
|--------------------|------|----------------------|---------------|---------|--------|---------------|--------------|------------------|-----------|-----------|-------------------------|---------|-----------|
| | | | | | | | | Weapon | Firepower | | | | |
| Mounted Privateers | Mtd | F/F | Mtd/Ft | Average | UP | | | Musket | AFP | Drag | | 0-8 | 4 |
| Privateers | Foot | F/F | L/s | Average | UP | Plug bayonet | Plug bayonet | Musket | AFP | | Elan | 12-60 | 6,8 |
| Privateers | Foot | F/F | L/s | Average | UP | | | Musket | AFP | | Combat shy | 12-60 | 6,8 |
| Veteran Privateers | Foot | F/F | L/s | Average | UP | Plug bayonet | Plug bayonet | Musket | HFP | | | 0-24 | 6,8 |
| Local troops | Foot | T/F | L/s | Average | UP | | | Musket | AFP | | | 0-24 | 6,8 |
| | Foot | T/F | L/s | Average | UP | | es | | | | Aggressive | | |
| Naval Guns | Art | F/L | | Average | UP | | | Light Artillery | AFP | | Combat shy | 0-6 | 2,3 |
| Naval Guns | Art | F/L | | Average | UP | | | Medium Artillery | AFP | | Combat shy | | |
| Naval Guns | Art | F/l | | Average | UP | | | Heavy Artillery | AFP | | Combat shy | | |