



ARMY LISTS

SAMPLE ARMIES

INTRODUCTION

This document contains pairs of historically matched 10,000 point Mortem et Gloriam armies. The armies are loosely based upon famous battles.

The battles are:

- Kadesh (1274 BCE). The encounter between the New Kingdom Egyptian army of Ramases II and the Hittite army of Mutawalli II.
 - New Kingdom Egyptian
 - Hittite Empire
- Plataea (479 BCE). The final land battle during the second Persian invasion of Greece. An alliance of Greek city states led by the Spartans fought the Achaemenid Persian forces of Xerxes I.
 - Spartan
 - Achaemenid Persian Satrapal Army
- Hydaspes (326 BCE). The battle between Alexander the Great of Macedon and Porus.
 - Alexandrian Macedonian
 - Classical Indian
- Zama (202 BCE). The last battle of the Second Punic War between Scipio Africanus and Hannibal.
 - Mid Republican Roman
 - Later Carthaginian
- Gergovia (52 BCE). A battle between Caesar and Vercingetorix prior to Alesia at which Caesar suffered a reverse.
 - Late Republican Roman
 - Lowland Gallic
- Sarmisegetusa (106 CE). The battle at which the Roman Emperor Trajan defeated the Dacians under their leader Decabalus.
 - Early Imperial Roman
 - Dacian
- Adrianople (378 CE). The battle at which the Roman Emperor Valen was killed and his army defeated by Goths (including Tervingi, Greuthingi and non-Gothic Alans and local rebels) led by Fritigern.
 - Imperial Roman
 - Gothic

- Catalaunian Plains (451 CE). A battle near modern Chalons in France at which an alliance led by the Roman general Aetius, faced an army led by Attila the Hun.
 - Foederate Roman
 - Hunnic
- Ad Decimum (533 CE). The battle at which the army of the Byzantine Empire under Belisarius defeated the Vandals led by their king, Gelimer.
 - Early Byzantine
 - African Vandal
- Hastings (1066 CE). The Norman army of William defeated the Anglo-Danish army of Harold.
 - Norman
 - Anglo-Danish
- Arsuf (1191 CE). The battle where the Crusader army led by Richard the Lionheart defeated the army of Saladin.
 - Later Crusader
 - Ayyubid Egyptian
- Bouvines (1214 CE). A French army under King Philip Augustus defeated an allied army commanded by Holy Roman Emperor Otto IV.
 - Northern Medieval French
 - Imperial German

NEW KINGDOM EGYPTIAN



RAMESSES II
GRAND VIZIER PASER
PRINCE KHAEMWESET
PRINCE PAREHERWENEMEF

AC	Competent Professional
Sub	Competent Professional
Sub	Competent Professional
Sub	Competent Professional

DATE	1274 BCE
TERRAIN	Standard; Coastal
CAMP	Poor Unfortified
ALLIES	-



VERSION 2019

POINTS	9998
TUGS TO BREAK	6

PBS	7	cards
SCOUTING	3	cards

UQ No	NAME	TYPE TRAINING AND FORMATION	QUALITY PROTECTION	MELEE WEAPONRY	SHOOTING SKILL WEAPONRY	CHARACTERISTICS	No. of BASES PTS/BASE	TOTAL PTS
1	Pharaoh's chariots	LIGHT CHARIOTS Drilled Loose	Exceptional Protected	Short Spear	Skilled Bow	-	4 233	932
2	Chariots	LIGHT CHARIOTS Drilled Loose	Superior Protected	Short Spear	Skilled Bow	-	4 206	824
3	Chariots	LIGHT CHARIOTS Drilled Loose	Superior Protected	Short Spear	Skilled Bow	-	4 206	824
4	Chariots	LIGHT CHARIOTS Drilled Loose	Superior Protected	Short Spear	Skilled Bow	-	4 206	824
5	Shardana Royal Guard	INFANTRY Drilled Loose	Superior Protected	Short Spear	- -	-	4 100	400
6	Close fighters	INFANTRY Drilled Loose	Average Protected	Short Spear	- -	-	6 72	432
6	Close fighters with heavy axe	INFANTRY Drilled Loose	Average Protected	Short Spear	- -	Melee Expert	2 88	176
7	Close fighters	INFANTRY Drilled Loose	Average Protected	Short Spear	- -	-	6 72	432
7	Close fighters with heavy axe	INFANTRY Drilled Loose	Average Protected	Short Spear	- -	Melee Expert	2 88	176
8	Close fighters	INFANTRY Drilled Loose	Average Protected	Short Spear	- -	-	6 72	432

NEW KINGDOM EGYPTIAN



8	Close fighters with heavy axe	INFANTRY	Average	Short Spear	-	Melee Expert	2	88	176
		Drilled Loose	Protected		-				
9	Archers	INFANTRY	Average	-	Experienced	Combat Shy	8	47	376
		Drilled Loose	Unprotected	Bow					
10	Archers	INFANTRY	Average	-	Experienced	Combat Shy	8	47	376
		Drilled Loose	Unprotected	Bow					
11	Nubian archers	INFANTRY	Average	-	Skilled	Combat Shy	8	64	512
		Formed Loose	Unprotected	Bow					

SuGs

1	Light archers	INFANTRY	Average	-	Experienced	Combat Shy	6	40	240
		Skirmisher	Unprotected	Bow					

NOTES

Each TuG of Close fighters consists of 6 fighters and 2 fighters with heavy axe.

TuGs of Close fighters and Archers and vice versa can interpenetrate in the same and opposite direction.

HITTITE EMPIRE



MUWATALLI II
HATTUSILLI III
TALMI-SARRUMA
MITTANAMUWASH

AC	Talented Professional
Sub	Competent Professional
Sub	Mediocre Professional
Sub	Mediocre Professional

DATE	1274 BCE
TERRAIN	Standard; Coastal; Mountains
CAMP	Poor Unfortified
ALLIES	-



VERSION 2019

POINTS 9961
TUGS TO BREAK 6

PBS 8 cards
SCOUTING 3 cards

UQ No	NAME	TYPE TRAINING AND FORMATION	QUALITY PROTECTION	MELEE WEAPONRY	SHOOTING SKILL WEAPONRY	CHARACTERISTICS	No. of BASES PTS/BASE	TOTAL PTS
1	Meshedi chariots	LIGHT CHARIOTS Drilled Loose	Exceptional Protected	Short Spear	Skilled Bow		4 233	932
2	Chariots	LIGHT CHARIOTS Drilled Loose	Superior Protected	Short Spear	Skilled Bow		4 206	824
3	Chariots	LIGHT CHARIOTS Drilled Loose	Superior Protected	Short Spear	Skilled Bow		4 206	824
4	Chariots	LIGHT CHARIOTS Drilled Loose	Superior Protected	Short Spear	Skilled Bow		4 206	824
5	Hittite spearmen	INFANTRY Drilled Loose	Average Protected	Short Spear	- -		8 72	576
6	Hittite conscripts	INFANTRY Tribal Close	Poor Unprotected	Short Spear	- -		8 24	192
7	Anatolian chariots	LIGHT CHARIOTS Formed Loose	Superior Protected	Short Spear	Experienced Bow		4 152	608
8	Anatolian spearmen	INFANTRY Tribal Loose	Average Protected	Short Spear	- -		8 57	456
9	Syro-Canaanite chariots	LIGHT CHARIOTS Drilled Loose	Superior Protected	Short Spear	Skilled Bow		4 206	824
10	Hupshu spearmen	INFANTRY Tribal Loose	Average Protected	-	Unskilled Javelin	Shoot & Charge	9 59	531

HITTITE EMPIRE



11	Hupshu archers	INFANTRY	Average	-	Experienced	Combat Shy	6	
		Formed Loose	Unprotected		Bow		44	264
SUGs								
1	Hittite light archers	INFANTRY	Average	-	Experienced	Combat Shy	6	
		Skirmisher	Unprotected		Bow		40	240
2	Anatolian archers	INFANTRY	Average	-	Experienced	Combat Shy	6	
		Skirmisher	Unprotected		Bow		40	240
NOTES								

The Anatolian chariots, Anatolian spearmen and Anatolian archers must be in one command.

The Syro-Canaanite chariots, Hupshu spearmen and Hupshu archers must be in another command.

SPARTAN



PAUSANIAS
ARISTIDES (ATHENIAN)
XANTHIPPIUS

AC	Competent Professional
Ally	Competent Instinctive
Ally	Competent Instinctive
-	

DATE	479 BCE
TERRAIN	Standard; Mountains
CAMP	Average Unfortified
ALLIES	Athenian, Greek



VERSION 2019

POINTS 9992
TUGS TO BREAK 5

PBS 4 cards
SCOUTING 1 cards

UQ No	NAME	TYPE TRAINING AND FORMATION	QUALITY PROTECTION	MELEE WEAPONRY	SHOOTING SKILL WEAPONRY	CHARACTERISTICS	No. of BASES PTS/BASE	TOTAL PTS
1	Spartan hippeis	INFANTRY Drilled Close	Exceptional Protected	Long Spear	-	Shove; Shield Cover	6 180	1080
2	Spartiates	INFANTRY Drilled Close	Superior Protected	Long Spear	-	Shove; Shield Cover; Melee Expert; Orb	8 173	1384
3	Spartiates	INFANTRY Drilled Close	Superior Protected	Long Spear	-	Shove; Shield Cover; Melee Expert	8 170	1360
4	Ahtenian hoplites	INFANTRY Formed Close	Average Protected	Long Spear	-	Shove; Shield Cover	8 101	808
5	Ahtenian hoplites	INFANTRY Formed Close	Average Protected	Long Spear	-	Shove; Shield Cover	8 101	808
6	Athenian cavalry	INFANTRY Formed Loose	Average Protected	Short Spear	Unskilled Javelin	Shoot & Charge	6 76	456
7	Greek hoplites	INFANTRY Formed Close	Average Protected	Long Spear	-	Shove; Shield Cover	8 101	808
8	Greek hoplites	INFANTRY Formed Close	Average Protected	Long Spear	-	Shove; Shield Cover; Orb	8 103	824
9	Greek hoplites	INFANTRY Formed Close	Average Protected	Long Spear	-	Shove; Shield Cover; Orb	8 103	824

SPARTAN



SUGs

1	Spartan helots	INFANTRY	Poor	-	Unskilled	Combat Shy; -; -; -; -	6	
		Skirmisher	Unprotected		Javelin		15	90
2	Athenian archers	INFANTRY	Average	-	Experienced	Combat Shy; -; -; -; -	6	
		Skirmisher	Unprotected		Bow		40	240

NOTES

One ally general commands the Athenians. The other ally general commands the coalition of Greek states.

ACHAEMENID PERSIAN - SATRAPAL ARMY



MARDONIUS

MASISTIUS

ARTABAZUS

GORGIDAS



AC	Talented Professional
Sub	Competent Professional
Sub	Competent Professional
Ally	Mediocre Instinctive

DATE	479 BCE
TERRAIN	Plains; Coastal; Mountains
CAMP	Poor Unfortified
ALLIES	-

VERSION 2019

POINTS	9990
TUGS TO BREAK	5

PBS	7	cards
SCOUTING	3	cards

UQ No	NAME	TYPE TRAINING AND FORMATION	QUALITY PROTECTION	MELEE WEAPONRY	SHOOTING SKILL WEAPONRY	CHARACTERISTICS	No. of BASES PTS/BASE	TOTAL PTS
1	Satrapal guard cavalry	CAVALRY Formed Loose	Superior Protected	Short Spear	Experienced Bow	-	4 166	664
2	Iranian cavalry	CAVALRY Formed Loose	Average Protected	Short Spear	Experienced Bow	-	6 130	780
3	Immortals	INFANTRY Drilled Loose	Average Protected	Short Spear	Skilled Bow	Pavise	8 124	992
4	Immortals	INFANTRY Drilled Loose	Average Protected	Short Spear	Skilled Bow	Pavise	8 124	992
5	Persian sparabara	INFANTRY Formed Loose	Average Protected	Short Spear	Experienced Bow	Pavise	8 99	792
6	Persian sparabara	INFANTRY Formed Loose	Average Protected	Short Spear	Experienced Bow	Pavise	8 99	792
7	Iranian sparabara	INFANTRY Tribal Loose	Average Unprotected	Short Spear	Experienced Bow	Pavise	8 64	512
8	Medizing Greek hoplites	INFANTRY Formed Loose	Average Protected	Long Spear	- -	Shove; Shield Cover	8 96	768
9	Medizing Greek hoplites	INFANTRY Formed Loose	Average Protected	Long Spear	- -	Shove; Shield Cover	8 96	768

ACHAEMENID PERSIAN - SATRAPAL ARMY



SuGs								
1	Asiatic archers	INFANTRY	Poor	-	Experienced	Combar Shy	6	192
		Skirmisher	Unprotected		Bow		32	
2	Asiatic archers	INFANTRY	Poor	-	Experienced	Combar Shy	6	192
		Skirmisher	Unprotected		Bow		32	
3	Asiatic javelinmen	INFANTRY	Poor	-	Experienced	Combar Shy	6	120
		Skirmisher	Unprotected		Javelin		20	
NOTES								

The Medizing Greek ally general commands the Medizing Greek hoplites.

ALEXANDRIAN MACEDONIAN



ALEXANDER

CRATERUS

SELEUCUS

AC	Legendary Professional
Sub	Talented Professional
Sub	Competent Professional

DATE	326 BCE
TERRAIN	Standard; Coastal; Mountains
CAMP	Average Unfortified
ALLIES	-



VERSION 2019

POINTS	9996
TUGS TO BREAK	5

PBS	8	cards
SCOUTING	3	cards

UQ No	NAME	TYPE	TRAINING AND FORMATION	QUALITY PROTECTION	MELEE WEAPONRY	SHOOTING SKILL WEAPONRY	CHARACTERISTICS	No. of BASES Pts/BASE	TOTAL PTS
1	Agema	CAVALRY	CAVALRY	Exceptional	Charging Lancer	-	Melee Expert	4	916
			Drilled Loose	Protected		-		229	
2	Companion cavalry	CAVALRY	CAVALRY	Superior	Charging Lancer	-	Melee Expert	4	756
			Drilled Loose	Protected		-		189	
3	Scythian horse archers	CAVALRY	CAVALRY	Average	-	Experienced	-	6	588
			Formed Flexible	Unprotected		Bow		98	
4	Hypaspists	INFANTRY	INFANTRY	Superior	Pike	-	Shove	8	1152
			Drilled Close	Protected		-		144	
5	Foot companions	INFANTRY	INFANTRY	Average	Pike	-	Shove	8	824
			Drilled Close	Protected		-		103	
6	Foot companions	INFANTRY	INFANTRY	Average	Pike	-	Shove	8	824
			Drilled Close	Protected		-		103	
7	Thracians	INFANTRY	INFANTRY	Average	Short Spear	Unskilled	Shoot & Charge	6	456
			Formed Loose	Protected		Javelin		76	
8	Allied hoplites	INFANTRY	INFANTRY	Poor	Long Spear	-	Shove; Shield Cover	6	360
			Formed Close	Protected		-		60	
9	Greek cavalry	CAVALRY	CAVALRY	Average	Short Spear	Unskilled	Shoot & Charge	4	472
			Drilled Loose	Protected		Javelin		118	

ALEXANDRIAN MACEDONIAN



SUGs

1	Agrianian javelinmen	INFANTRY	Superior	-	Experienced	Melee Expert; Shoot & Charge	6	
		Skirmisher	Protected		Javelin		73	438

NOTES

CLASSICAL INDIAN



PORUS

PRATIPA

PANDU

BHIMA

AC	Talented Instinctive
Sub	Talented Instinctive
Sub	Competent Instinctive
Sub	Competent Instinctive

DATE	326 BCE
TERRAIN	Plains; Jungle
CAMP	Poor Unfortified
ALLIES	-



VERSION 2019

POINTS	9993
TUGS TO BREAK	7

PBS	5	cards
SCOUTING	1	cards

UQ No	NAME	TYPE TRAINING AND FORMATION	QUALITY PROTECTION	MELEE WEAPONRY	SHOOTING SKILL WEAPONRY	CHARACTERISTICS	No. of BASES PTS/BASE	TOTAL PTS
1	Elephants with foot	ELEPHANTS Tribal Loose	Average Protected	-	Unskilled Bow	Shove	3 256	768
2	Elephants with foot	ELEPHANTS Tribal Loose	Average Protected	-	Unskilled Bow	Shove	3 256	768
3	Elephants	ELEPHANTS Tribal Loose	Average Protected	-	- -	Shove	3 240	720
4	Elephants	ELEPHANTS Tribal Loose	Average Protected	-	- -	Shove	3 240	720
5	Chariots	BATTLE CHARIOTS Formed Loose	Superior Protected	-	Experienced Bow	Shoot & Charge	4 166	664
6	Cavalry	CAVALRY Tribal Loose	Average Protected	-	Unskilled Javelin		6 78	468
7	Javelinmen	INFANTRY Tribal Loose	Average Protected	-	Unskilled Javelin	Shoot & Charge	9 59	531
8	Spearmen	INFANTRY Tribal Flexible	Average Protected	Short Spear	- -		3 67	201
8	Archers	INFANTRY Tribal Loose	Average Unprotected	-	Experienced Bow		6 52	312

CLASSICAL INDIAN



9	Spearmen	INFANTRY	Average	Short Spear	-		3	
		Tribal Flexible	Protected		-		67	201
9	Archers	INFANTRY	Average		Experienced		6	
		Tribal Loose	Unprotected	-	Bow		52	312
10	Spearmen	INFANTRY	Average	Short Spear	-		3	
		Tribal Flexible	Protected		-		67	201
10	Archers	INFANTRY	Average		Experienced		6	
		Tribal Loose	Unprotected	-	Bow		52	312
11	Spearmen	INFANTRY	Average	Short Spear	-		3	
		Tribal Flexible	Protected		-		67	201
11	Archers	INFANTRY	Average		Experienced		6	
		Tribal Loose	Unprotected	-	Bow		52	312
12	Spearmen	INFANTRY	Average	Short Spear	-		3	
		Tribal Flexible	Protected		-		67	201
12	Archers	INFANTRY	Average		Experienced		6	
		Tribal Loose	Unprotected	-	Bow		52	312
13	Spearmen	INFANTRY	Average	Short Spear	-	Combat Shy	3	
		Tribal Flexible	Protected		-		45	135
13	Archers	INFANTRY	Average		Experienced	Combat Shy	6	
		Tribal Loose	Unprotected	-	Bow		38	228

NOTES

Spearmen and archers are combined into TuGs of 9, comprising 3 spearmen and 6 archers.

Apart from Porus, we do not know the names of the other commanders. The names are taken from a list of Puru rulers from Puranic tradition.

MID REPUBLICAN ROMAN



SCIPIO AFRICANUS

C LAELIUS

MASSINASSA

AC	Legendary Professional
Sub	Talented Professional
Ally	Competent Instinctive

DATE	202 BCE
TERRAIN	Standard; Coastal
CAMP	Poor Fortified Camp
ALLIES	Numidian



VERSION 2019

POINTS	9997
TUGS TO BREAK	5

PBS	7	cards
SCOUTING	4	cards

UQ No	NAME	TYPE TRAINING AND FORMATION	QUALITY PROTECTION	MELEE WEAPONRY	SHOOTING SKILL WEAPONRY	CHARACTERISTICS	No. of BASES PTS/BASE	TOTAL PTS
1	Cavalry	CAVALRY Formed Loose	Average Protected	Short Spear	Unskilled Javelin	Shoot & Charge	6 108	648
2	Hastati & principes	INFANTRY Drilled Close	Average Protected	Impact Weapon	-	Shield Cover; Melee Expert	4 106	424
2	Triarii	INFANTRY Drilled Close	Average Protected	-	-	Shield Cover; Melee Expert	1 91	91
3	Hastati & principes	INFANTRY Drilled Close	Average Protected	Impact Weapon	-	Shield Cover; Melee Expert; Orb	4 108	432
3	Triarii	INFANTRY Drilled Close	Average Protected	-	-	Shield Cover; Melee Expert; Orb	1 93	93
4	Hastati & principes	INFANTRY Drilled Close	Average Protected	Impact Weapon	-	Shield Cover; Melee Expert; Orb	4 108	432
4	Triarii	INFANTRY Drilled Close	Average Protected	-	-	Shield Cover; Melee Expert; Orb	1 93	93
5	Hastati & principes	INFANTRY Drilled Close	Superior Protected	Impact Weapon	-	Shield Cover; Melee Expert; Orb	4 151	604
5	Triarii	INFANTRY Drilled Close	Superior Protected	-	-	Shield Cover; Melee Expert; Orb	1 130	130

MID REPUBLICAN ROMAN



6	Hastati & principes	INFANTRY	Superior	Impact Weapon	-	Shield Cover; Melee Expert; Orb	4	
		Drilled Close	Protected		-		151	604
6	Triarii	INFANTRY	Superior	-	-	Shield Cover; Melee Expert; Orb	1	
		Drilled Close	Protected		-		130	130
7	Hastati & principes	INFANTRY	Superior	Impact Weapon	-	Shield Cover; Melee Expert; Orb	4	
		Drilled Close	Protected		-		151	604
7	Triarii	INFANTRY	Superior	-	-	Shield Cover; Melee Expert; Orb	1	
		Drilled Close	Protected		-		130	130
8	Hastati & principes	INFANTRY	Superior	Impact Weapon	-	Shield Cover; Melee Expert; Orb	4	
		Drilled Close	Protected		-		151	604
8	Triarii	INFANTRY	Superior	-	-	Shield Cover; Melee Expert; Orb	1	
		Drilled Close	Protected		-		130	130
9	Numidian nobles	CAVALRY	Superior	-	Experienced	Shoot & Charge	4	
		Formed Flexible	Protected		Javelin		160	640
SuGs								
1	Velites	INFANTRY	Average	Short Spear	Experienced	Shoot & Charge	6	
		Skirmisher	Protected		Javelin		49	294
2	Velites	INFANTRY	Average	Short Spear	Experienced	Shoot & Charge	6	
		Skirmisher	Protected		Javelin		49	294
3	Numidian light horse	CAVALRY	Average	-	Skilled	Combat Shy	6	
		Skirmisher	Unprotected		Javelin		61	366
4	Numidian light horse	CAVALRY	Average	-	Skilled	Combat Shy	6	
		Skirmisher	Unprotected		Javelin		61	366

NOTES

Hastati & principes and triarii are combined into TuGs of 5.

A Numidian ally general commands the Numidian nobles and Numidian light horse.

LATER CARTHAGINIAN



HANNIBAL

HASDRUBAL

TYCHAEUS

AC	Legendary Professional
Sub	Competent Professional
Sub	Competent Professional

DATE	202 BCE
TERRAIN	Coastal
CAMP	Poor Unfortified
ALLIES	-



VERSION 2019

POINTS	10000
TUGS TO BREAK	6

PBS	8	cards
SCOUTING	3	cards

UQ No	NAME	TYPE TRAINING AND FORMATION	QUALITY PROTECTION	MELEE WEAPONRY	SHOOTING SKILL WEAPONRY	CHARACTERISTICS	No. of BASES PTS/BASE	TOTAL PTS
1	Punic cavalry	CAVALRY Drilled Loose	Superior Protected	Short Spear	-	Melee Expert	6 168	1008
2	Spanish cavalry	CAVALRY Formed Loose	Average Protected	Short Spear	Unskilled Javelin		6 98	588
3	Elephants	ELEPHANTS Tribal Loose	Average Protected	-	-		3 220	660
4	Gallic foot	INFANTRY Tribal Flexible	Average Protected	-	-	Devastating Chargers	6 73	438
5	Gallic foot	INFANTRY Tribal Flexible	Average Protected	-	-	Devastating Chargers	6 73	438
6	Gallic foot	INFANTRY Tribal Flexible	Average Protected	-	-	Devastating Chargers	6 73	438
7	African spearmen	INFANTRY Formed Close	Average Protected	Long Spear	-		6 88	528
8	African spearmen	INFANTRY Formed Close	Average Protected	Long Spear	-		6 88	528
9	Veteran spearmen	INFANTRY Drilled Close	Superior Protected	Long Spear	-	Shove; Shield Cover	6 148	888
10	Veteran Italian Foot	INFANTRY Formed Loose	Superior Protected	Short Spear	Unskilled Javelin	Shoot & Charge	6 105	630

LATER CARTHAGINIAN



11	Bruttians	INFANTRY	Average	Short Spear	Unskilled	Shoot & Charge	6	
		Formed Loose	Protected		Javelin		76	456
SUGs								
1	Moorish archers	INFANTRY	Average	-	Experienced	Combat Shy	6	
		Skirmisher	Unprotected		Bow		40	240
2	Numidian cavalry	CAVALRY	Average	-	Experienced	Combat Shy	6	
		Skirmisher	Unprotected		Javelin		39	234
NOTES								

LATER REPUBLICAN ROMAN



C JULIUS CAESAR

F LABIENUS

M ANTONIUS

C TREBONIUS

AC	Talented Professional
Sub	Mediocre Professional
Sub	Mediocre Professional
Sub	Mediocre Professional

DATE	52 BCE
TERRAIN	Standard; Coastal
CAMP	Poor Fortified Camp
ALLIES	-



VERSION 2019

POINTS 9986
TUGS TO BREAK 5

PBS 8 cards
SCOUTING 2 cards

UQ No	NAME	TYPE TRAINING AND FORMATION	QUALITY PROTECTION	MELEE WEAPONRY	SHOOTING SKILL WEAPONRY	CHARACTERISTICS	No. of BASES PTS/BASE	TOTAL PTS
1	Heavy cavalry	CAVALRY Formed Loose	Average Protected	Short Spear	Unskilled Javelin	Melee Expert; Shoot & Charge	4 128	512
2	Heavy cavalry	CAVALRY Formed Loose	Average Protected	Short Spear	Unskilled Javelin	Melee Expert; Shoot & Charge	4 128	512
3	Xth Legion	INFANTRY Drilled Flexible	Exceptional Protected	Impact Weapon	- -	Shield Cover; Melee Expert	4 188	752
4	Veteran Legionaries	INFANTRY Drilled Flexible	Superior Protected	Impact Weapon	- -	Shield Cover; Melee Expert	6 155	930
5	Veteran Legionaries	INFANTRY Drilled Flexible	Superior Protected	Impact Weapon	- -	Shield Cover; Melee Expert	6 155	930
6	Veteran Legionaries	INFANTRY Drilled Flexible	Superior Protected	Impact Weapon	- -	Shield Cover; Melee Expert	6 155	930
7	Legionaries	INFANTRY Drilled Flexible	Average Protected	Impact Weapon	- -	Shield Cover; Melee Expert; Orb	8 113	904
8	Legionaries	INFANTRY Drilled Flexible	Average Protected	Impact Weapon	- -	Shield Cover; Melee Expert; Orb	8 113	904
9	Legionaries	INFANTRY Drilled Flexible	Average Protected	Impact Weapon	- -	Shield Cover; Melee Expert; Orb	8 113	904

LATER REPUBLICAN ROMAN



SUGs

1	Javelinmen	INFANTRY	Poor	-	Experienced	Combat Shy	6	
		Skirmisher	Unprotected		Javelin		20	120

NOTES

LOWLAND GALLIC



VERCINGETORIX
SEDULLOS
VERCASSIVELLAUNOS
LUCTERIUS

AC	Talented Instinctive
Sub	Competent Instinctive
Sub	Competent Instinctive
Ally	Competent Instinctive

DATE	52 BCE
TERRAIN	Standard; Coastal
CAMP	Poor Unfortified
ALLIES	Highland Gallic



VERSION 2019

POINTS	9954
TUGS TO BREAK	7

PBS	5	cards
SCOUTING	2	cards

UQ No	NAME	TYPE TRAINING AND FORMATION	QUALITY PROTECTION	MELEE WEAPONRY	SHOOTING SKILL WEAPONRY	CHARACTERISTICS	No. of BASES PTS/BASE	TOTAL PTS
1	Cavalry	CAVALRY Formed Loose	Superior Protected	Short Spear	Unskilled Javelin	Shoot & Charge	6 148	888
2	Cavalry	CAVALRY Formed Loose	Average Protected	Short Spear	Unskilled Javelin	Shoot & Charge	6 108	648
3	Soldurii	INFANTRY Tribal Close	Superior Protected	-	-	Devastating Chargers; Fanatic	4 151	604
4	Soldurii	INFANTRY Tribal Close	Superior Protected	-	-	Devastating Chargers; Fanatic	4 151	604
5	Warrriors	INFANTRY Tribal Flexible	Average Protected	-	-	Devastating Chargers	8 73	584
6	Warrriors	INFANTRY Tribal Flexible	Average Protected	-	-	Devastating Chargers	8 73	584
7	Warrriors	INFANTRY Tribal Flexible	Average Protected	-	-	Devastating Chargers	8 73	584
8	Warrriors	INFANTRY Tribal Flexible	Average Protected	-	-	Devastating Chargers	8 73	584
9	Warrriors	INFANTRY Tribal Flexible	Average Protected	-	-	Devastating Chargers	8 73	584
10	Warrriors	INFANTRY Tribal Flexible	Average Protected	-	-	Devastating Chargers	8 73	584

LOWLAND GALLIC



11	Allied Highland Warriors	INFANTRY	Average	-	-	Devastating Chargers	8	
		Tribal Loose	Protected	-	-		63	504
12	Allied Highland Warriors	INFANTRY	Average	-	-	Devastating Chargers	8	
		Tribal Loose	Protected	-	-		63	504
13	Allied Highland Warriors	INFANTRY	Average	-	-	Devastating Chargers	8	
		Tribal Loose	Protected	-	-		63	504
SUGs								
1	Javelinmen	INFANTRY	Average	-	Experienced	Combat Shy	6	
		Skirmisher	Unprotected	-	Javelin		28	168
NOTES								

Soldurii must remained attached to a general to claim Fanatic characteristic.

EARLY IMPERIAL ROMAN



TRAJAN
C JULIUS QUADRATUS BASSUS
AURELIUS RUFINUS
C JULIUS VALERIUS

AC	Talented Professional
Sub	Mediocre Professional
Sub	Mediocre Professional
Sub	Mediocre Professional

DATE	106 CE
TERRAIN	Standard, Coastal
CAMP	Poor Fortified Camp
ALLIES	-



VERSION 2019

POINTS 9990
TUGs TO BREAK 5

PBS 8 cards
SCOUTING 2 cards

UQ No	NAME	TYPE TRAINING AND FORMATION	QUALITY PROTECTION	MELEE WEAPONRY	SHOOTING SKILL WEAPONRY	CHARACTERISTICS	No. of BASES PTS/BASE	TOTAL PTS
1	Legio II Adiutrix	INFANTRY Drilled Flexible	Superior Protected	Impact Weapon	-	Shield Cover; Melee Expert; Orb	8 158	1264
2	Legio II Adiutrix	INFANTRY Drilled Flexible	Superior Protected	Impact Weapon	-	Shield Cover; Melee Expert; Orb	6 158	948
3	Legio II Adiutrix	INFANTRY Drilled Flexible	Superior Protected	Impact Weapon	-	Shield Cover; Melee Expert; Orb	6 158	948
4	Legio IV Flavia Felix	INFANTRY Drilled Flexible	Average Protected	Impact Weapon	-	Shield Cover; Melee Expert	5 111	555
4	Legio IV Flavia Felix - Bolt Shooter	INFANTRY Drilled Flexible	Average Protected	Impact Weapon	Experienced Light Art	Shield Cover; Melee Expert	1 171	171
5	Legio IV Flavia Felix	INFANTRY Drilled Flexible	Average Protected	Impact Weapon	-	Shield Cover; Melee Expert	5 111	555
5	Legio IV Flavia Felix - Bolt Shooter	INFANTRY Drilled Flexible	Average Protected	Impact Weapon	Experienced Light Art	Shield Cover; Melee Expert	1 171	171
6	Legio VI Ferrata	INFANTRY Drilled Flexible	Average Protected	Impact Weapon	-	Shield Cover; Melee Expert; Orb	6 113	678
7	Cavalry	CAVALRY Drilled Loose	Average Protected	Short Spear	Unskilled Javelin	Shoot & Charge; Melee Expert	6 138	828

EARLY IMPERIAL ROMAN



8	Auxilia	INFANTRY	Average	Short Spear	Unskilled	Shoot & Charge; Melee Expert	6	107	642
		Drilled Flexible	Protected		Javelin				
9	Auxilia	INFANTRY	Average	Short Spear	Unskilled	Shoot & Charge; Melee Expert	6	107	642
		Drilled Flexible	Protected		Javelin				

NOTES

Bolt Shooters: Note that this base is still a legionary: an infantry base not an artillery base. The TuG moves at BWg speeds (but may double move) and with any move the TuG may abandon the bolt shooters, in which case replace the artillery base with a normal legionary base and revert to infantry speeds for movement thereafter.

DACIAN



DECABALUS

DICOMES

RHOLES

COTTO

AC	Talented Instinctive
Sub	Competent Instinctive
Sub	Competent Instinctive
Ally	Competent Instinctive

DATE	106 CE
TERRAIN	Mountains; Forest
CAMP	Poor Unfortified
ALLIES	Bastarnae



VERSION 2019

POINTS	9961
TUGS TO BREAK	7

PBS	5	cards
SCOUTING	2	cards

UQ No	NAME	TYPE TRAINING AND FORMATION	QUALITY PROTECTION	MELEE WEAPONRY	SHOOTING SKILL WEAPONRY	CHARACTERISTICS	No. of BASES PTS/BASE	TOTAL PTS
1	Nobles	INFANTRY Tribal Loose	Superior Protected	-	-	Devastating Chargers; Melee Expert	6 110	660
2	Nobles	INFANTRY Tribal Loose	Superior Protected	-	-	Devastating Chargers; Melee Expert	6 110	660
3	Warriors with falx	INFANTRY Tribal Loose	Average Protected	-	-	Devastating Chargers; Melee Expert	8 79	632
4	Warriors with falx	INFANTRY Tribal Loose	Average Protected	-	-	Devastating Chargers; Melee Expert	8 79	632
5	Warriors	INFANTRY Tribal Loose	Average Protected	-	-	Devastating Chargers	8 63	504
6	Warriors	INFANTRY Tribal Loose	Average Protected	-	-	Devastating Chargers	8 63	504
7	Warriors	INFANTRY Tribal Loose	Average Protected	-	-	Devastating Chargers	8 63	504
8	Warriors	INFANTRY Tribal Loose	Average Protected	-	-	Devastating Chargers	8 63	504
9	Warriors	INFANTRY Tribal Loose	Average Protected	-	-	Devastating Chargers	8 63	504
10	Foot archers	INFANTRY Tribal Loose	Average Unprotected	-	Experienced Bow	-	6 52	312

DACIAN



11	Bastarnae nobles	INFANTRY	Superior	-	-	Devastating Chargers; Melee Expert	6	110	660
		Tribal Loose	Protected	-	-				
12	Bastarnae warriors with falx	INFANTRY	Average	-	-	Devastating Chargers; Melee Expert	8	79	632
		Tribal Loose	Protected	-	-				
13	Bastarnae warriors	INFANTRY	Average	-	-	Devastating Chargers	9	73	657
		Tribal Flexible	Protected	-	-				
SUGs									
1	Dacian cavalry	CAVALRY	Average	-	Experienced	Combat Shy	6	39	234
		Skirmisher	Unprotected	-	Javelin				
2	Javelinmen	INFANTRY	Average	-	Experienced	Combat Shy	6	28	168
		Skirmisher	Unprotected	-	Javelin				
3	Javelinmen	INFANTRY	Average	-	Experienced	Combat Shy	6	28	168
		Skirmisher	Unprotected	-	Javelin				

NOTES

No command may have more than one TuG of nobles.

IMPERIAL ROMAN



VALENS
VICTOR
RICHOMERUS
SEBASTIAN

AC	Competent Professional
Sub	Competent Professional
Sub	Mediocre Professional
Sub	Mediocre Professional

DATE	378 CE
TERRAIN	Standard; Coastal; Mountains
CAMP	Poor Fortified Camp
ALLIES	-



VERSION 2019

POINTS	9996
TUGS TO BREAK	6

PBS	7	cards
SCOUTING	2	cards

UQ No	NAME	TYPE TRAINING AND FORMATION	QUALITY PROTECTION	MELEE WEAPONRY	SHOOTING SKILL WEAPONRY	CHARACTERISTICS	No. of BASES PTS/BASE	TOTAL PTS
1	Equites	CAVALRY Drilled Loose	Average Protected	Short Spear	Unskilled Javelin	Shoot & Charge	6 118	708
2	Equites	CAVALRY Drilled Loose	Average Protected	Short Spear	Unskilled Javelin	Shoot & Charge	6 118	708
3	Auxilia Palatina	INFANTRY Drilled Flexible	Superior Protected	Short Spear	Experienced Darts	Shield Cover	6 133	798
4	Auxilia Palatina	INFANTRY Drilled Flexible	Superior Protected	Short Spear	Experienced Darts	Shield Cover	6 133	798
5	Legionaries	INFANTRY Drilled Flexible	Average Protected	Impact Weapon	- -	Shield Cover; Melee Expert; Orb	6 113	678
6	Legionaries	INFANTRY Drilled Flexible	Average Protected	Impact Weapon	- -	Shield Cover; Melee Expert; Orb	6 113	678
7	Legionaries	INFANTRY Drilled Flexible	Average Protected	Impact Weapon	- -	Shield Cover; Melee Expert	6 111	666
8	Legionaries	INFANTRY Drilled Flexible	Average Protected	Impact Weapon	- -	Shield Cover; Melee Expert	6 111	666
9	Auxilia	INFANTRY Drilled Flexible	Average Protected	Short Spear	Experienced Darts	Shield Cover	6 99	594
10	Auxilia	INFANTRY Drilled Flexible	Average Protected	Short Spear	Experienced Darts	Shield Cover	6 99	594

IMPERIAL ROMAN



11	Comitatenses	INFANTRY	Poor	Impact Weapon	-	Shield Cover; Melee Expert	8	66	528
		Drilled Flexible	Protected		-				

SUGs

1	Skirmishers with javelins	INFANTRY	Average	-	Experienced	-	6	32	192
		Skirmisher	Unprotected		Javelin				

NOTES

GOthic



FRITIGERN
ALATHEUS AND SAPHRAX
ATHANARIC
THURUAR

AC	Talented Instinctive
Ally	Competent Instinctive
Sub	Competent Instinctive
Sub	Competent Instinctive

DATE	378 CE
TERRAIN	Standard; Coastal; Mountains
CAMP	Poor Mobile Camp
ALLIES	Greuthingi and Alans



VERSION 2019

POINTS 9996
TUGS TO BREAK 7

PBS 5 cards
SCOUTING 2 cards

UQ No	NAME	TYPE TRAINING AND FORMATION	QUALITY PROTECTION	MELEE WEAPONRY	SHOOTING SKILL WEAPONRY	CHARACTERISTICS	No. of BASES PTS/BASE	TOTAL PTS
1	Cavalry	CAVALRY Formed Loose	Average Protected	Short Spear	-	-	6 90	540
2	Allied Greuthingi best cavalry	CAVALRY Formed Loose	Superior Protected	-	-	Devastating Chargers; Melee Expert	6 158	948
3	Allied Greuthingi cavalry	CAVALRY Formed Loose	Average Protected	Short Spear	-	-	6 90	540
4	Warriors	INFANTRY Tribal Flexible	Average Protected	Short Spear	Unskilled Javelin	Shoot & Charge	8 76	608
5	Warriors	INFANTRY Tribal Flexible	Average Protected	Short Spear	Unskilled Javelin	Shoot & Charge	8 76	608
6	Warriors	INFANTRY Tribal Flexible	Average Protected	Short Spear	Unskilled Javelin	Shoot & Charge	8 76	608
7	Warriors	INFANTRY Tribal Flexible	Average Protected	Short Spear	Unskilled Javelin	Shoot & Charge	8 76	608
8	Warriors	INFANTRY Tribal Flexible	Average Protected	Short Spear	Unskilled Javelin	Shoot & Charge	6 76	456
9	Warriors with Roman training	INFANTRY Formed Flexible	Average Protected	Short Spear	Unskilled Javelin	Melee Expert	8 96	768
10	Warriors with Roman training	INFANTRY Formed Flexible	Average Protected	Short Spear	Unskilled Javelin	Melee Expert	8 96	768

GOTHIC



11	Warriors with Roman training	INFANTRY Formed Flexible	Average Protected	Short Spear	Unskilled Javelin	Melee Expert	6	96	576
12	Slaves and ill equipped warriors	INFANTRY Tribal Close	Poor Unprotected	Short Spear	-	-	10	24	240
13	Slaves and ill equipped warriors	INFANTRY Tribal Close	Poor Unprotected	Short Spear	-	-	10	24	240
SUGs									
1	Allied Alans	CAVALRY Skirmisher	Average Unprotected	-	Experienced Bow	Cantabrian; Combat Shy	6	65	390

NOTES

An Allied contingent of Greuthingi and Alans is under the ally commander.
 Apart from Fritigern, Alatheus and Saphrax, we do not know the names of the Gothic leaders.

FOEDERATE ROMAN



FLAVIUS AELIUS

AVITUS

THEODORIC

SANGIBAN



AC	Talented Professional
Sub	Competent Professional
Ally	Competent Instinctive
Ally	Competent Instinctive

DATE	450 CE
TERRAIN	Standard; Coastal; Mountains
CAMP	Poor Unfortified
ALLIES	Alan, Tolosan Visigoth

VERSION 2019

POINTS	9992
TUGS TO BREAK	6

PBS	6	cards
SCOUTING	3	cards

UQ No	NAME	TYPE	TRAINING AND FORMATION	QUALITY PROTECTION	MELEE WEAPONRY	SHOOTING SKILL WEAPONRY	CHARACTERISTICS	No. of BASES Pts/BASE	TOTAL PTS
1	Equites	CAVALRY	Drilled Loose	Average Protected	Short Spear	Unskilled Javelin	Shoot & Charge	6 118	708
2	Auxilia palatina	INFANTRY	Drilled Flexible	Superior Protected	Short Spear	Experienced Darts	Shield Cover	6 133	798
3	Legionaries	INFANTRY	Drilled Flexible	Average Protected	Short Spear	Experienced Darts	Shield Cover	8 99	792
4	Legionaries	INFANTRY	Drilled Flexible	Average Protected	Short Spear	Experienced Darts	Shield Cover	6 99	594
5	Foederate cavalry	CAVALRY	Formed Loose	Average Protected	Short Spear	-	Melee Expert	6 110	660
6	Foederate infantry	INFANTRY	Tribal Flexible	Average Protected	-	-	Devastating Chargers	8 73	584
7	Allied Alan lancers	CAVALRY	Formed Loose	Superior Protected	Charging Lancer	-	-	6 147	882
8	Allied Alan lancers	CAVALRY	Formed Loose	Average Protected	Charging Lancer	-	-	6 105	630
9	Allied Visigoth cavalry	INFANTRY	Formed Loose	Superior Protected	-	-	Devastating Chargers	6 102	612
10	Allied Visigoth spearmen	INFANTRY	Tribal Close	Average Protected	-	-	Devastating Chargers	9 68	612

FOEDERATE ROMAN



11	Allied Visigoth auxiliaries	INFANTRY	Average	Short Spear	Unskilled	Shield Cover	8	
		Formed Loose	Protected		Javelin		75	600

SUGs

1	Allied Alan horse archers	CAVALRY	Average	-	Experienced	Combat Shy	6	
		Skirmisher	Unprotected		Bow		49	294

NOTES

HUNNIC



ATILLA
LAUDARICUS
VALAMIR (OSTROGOTH)
ARDARIC (GEPID)

AC	Talented Instinctive
Sub	Competent Instinctive
Ally	Competent Instinctive
Ally	Competent Instinctive

DATE	450 CE
TERRAIN	Plains
CAMP	Poor Unfortified
ALLIES	Ostrogothic, Gepid



VERSION 2019

POINTS	9997
TUGS TO BREAK	7

PBS	6	cards
SCOUTING	4	cards

UQ No	NAME	TYPE TRAINING AND FORMATION	QUALITY PROTECTION	MELEE WEAPONRY	SHOOTING SKILL WEAPONRY	CHARACTERISTICS	No. of BASES PTS/BASE	TOTAL PTS
1	Hun nobles	CAVALRY Formed Loose	Superior Protected	Short Spear	Experienced Bow	Shoot & Charge; Melee Expert	6 208	1248
2	Hun horse archers	CAVALRY Formed Flexible	Average Unprotected	-	Experienced Bow	Shoot & Charge; Melee Expert	6 118	708
3	Hun horse archers	CAVALRY Formed Flexible	Average Unprotected	-	Skilled Bow	Shoot & Charge; Melee Expert	6 158	948
4	Frankish subjects	INFANTRY Tribal Flexible	Average Protected	Short Spear	-	Devastating Chargers	8 80	640
5	Burgundian subjects	INFANTRY Tribal Close	Average Protected	-	-	Devastating Chargers	8 68	544
6	Thuringian subjects	INFANTRY Tribal Flexible	Average Protected	-	-	Devastating Chargers	9 73	657
7	Herul and Sciri subjects	CAVALRY Formed Loose	Average Protected	Short Spear	-	Melee Expert	6 110	660
8	Allied Ostrogoth best cavalry	CAVALRY Formed Loose	Superior Protected	Charging Lancer	-	-	6 147	882
9	Allied Ostrogoth cavalry	CAVALRY Formed Loose	Average Protected	Short Spear	-	-	6 90	540
10	Allied Ostrogoth archers	INFANTRY Formed Loose	Average Unprotected	-	Experienced Bow	Combat Shy	6 44	264

HUNNIC



11	Allied Gepid cavalry	CAVALRY	Average	Short Spear	-	-	4	
		Formed Loose	Protected		-		90	360
12	Allied Gepid cavalry	CAVALRY	Average	Short Spear	-	-	4	
		Formed Loose	Protected		-		90	360
13	Allied Gepid cavalry	CAVALRY	Average	Short Spear	-	-	4	
		Formed Loose	Protected		-		90	360

NOTES

EARLY BYZANTINE



BELISARIUS
JOHN THE ARMENIAN
ARCHELAUS

AC	Talented Professional
Sub	Competent Professional
Sub	Competent Professional

DATE	533 CE
TERRAIN	Standard; Coastal; Mountains
CAMP	Poor Unfortified
ALLIES	-



VERSION 2019

POINTS 9984
TUGS TO BREAK 6

PBS 7 cards
SCOUTING 4 cards

UQ No	NAME	TYPE TRAINING AND FORMATION	QUALITY PROTECTION	MELEE WEAPONRY	SHOOTING SKILL WEAPONRY	CHARACTERISTICS	No. of BASES PTS/BASE	TOTAL PTS
1	Bucellarioi	CAVALRY Drilled Loose	Superior Protected	Short Spear	Experienced Bow	Shoot & Charge	6 194	1164
2	Bucellarioi	CAVALRY Drilled Loose	Superior Protected	Short Spear	Experienced Bow	Shoot & Charge	6 194	1164
3	Kavallarioi	CAVALRY Drilled Loose	Average Protected	Short Spear	Experienced Bow	-	6 140	840
4	Kavallarioi	CAVALRY Drilled Loose	Average Protected	Short Spear	Experienced Bow	-	6 140	840
5	Huns	CAVALRY Formed Flexible	Average Unprotected	-	Experienced Bow	Melee Expert	6 111	666
6	Foederatoi	CAVALRY Formed Loose	Average Protected	Short Spear	-	Devastating Chargers	4 103	412
7	Skutatoi	INFANTRY Formed Close	Average Protected	Short Spear	Experienced Darts	-	6 84	504
8	Skutatoi	INFANTRY Formed Close	Average Protected	Short Spear	Experienced Darts	-	6 84	504
9	Skutatoi	INFANTRY Formed Close	Average Protected	Short Spear	Experienced Darts	-	6 84	504

EARLY BYZANTINE



10	Skutatoi	INFANTRY	Average	Short Spear	Experienced	-	6	
		Formed Close	Protected		Darts		84	504
11	Isaurians	INFANTRY	Average	Short Spear	Unskilled	Shoot & Charge	6	
		Formed Loose	Protected		Javelin		76	456

NOTES

AFRICAN VANDAL



GELIMER
AMMATUS
GIBAMUND
HONERIC

AC	Competent Instinctive
Sub	Competent Instinctive
Sub	Competent Instinctive
Sub	Competent Instinctive

DATE	533 CE
TERRAIN	Standard; Coastal; Mountains
CAMP	Poor Unfortified
ALLIES	-



VERSION 2019

POINTS	9948
TUGS TO BREAK	6

PBS	5	cards
SCOUTING	4	cards

UQ No	NAME	TYPE TRAINING AND FORMATION	QUALITY PROTECTION	MELEE WEAPONRY	SHOOTING SKILL WEAPONRY	CHARACTERISTICS	No. of BASES PTS/BASE	TOTAL PTS
1	Best Vandal cavalry	CAVALRY Formed Loose	Superior Protected	Short Spear	-	Devastating Chargers; Melee Expert	6 172	1032
2	Best Vandal cavalry	CAVALRY Formed Loose	Superior Protected	Short Spear	-	Devastating Chargers; Melee Expert	6 172	1032
3	Best Vandal cavalry	CAVALRY Formed Loose	Superior Protected	Short Spear	-	Devastating Chargers; Melee Expert	6 172	1032
4	Vandal cavalry	CAVALRY Formed Loose	Average Protected	Short Spear	-	Devastating Chargers; Melee Expert	6 123	738
5	Vandal cavalry	CAVALRY Formed Loose	Average Protected	Short Spear	-	Devastating Chargers; Melee Expert	6 123	738
6	Vandal cavalry	CAVALRY Formed Loose	Average Protected	Short Spear	-	Devastating Chargers; Melee Expert	6 123	738
7	Vandal cavalry	CAVALRY Formed Loose	Average Protected	Short Spear	-	Devastating Chargers; Melee Expert	6 123	738
8	Vandal cavalry	CAVALRY Formed Loose	Average Protected	Short Spear	-	Devastating Chargers; Melee Expert	6 123	738
9	Vandal cavalry	CAVALRY Formed Loose	Average Protected	Short Spear	-	Devastating Chargers	4 103	412

AFRICAN VANDAL



10	Vandal cavalry	CAVALRY	Average	Short Spear	-	Devastating Chargers	4	
		Formed Loose	Protected		-		103	412
11	Vandal cavalry	CAVALRY	Average	Short Spear	-	Devastating Chargers	4	
		Formed Loose	Protected		-		103	412

NOTES

No command may have more than one TuG of best Vandal cavalry.

ANGLO DANISH



HAROLD

GYRTH

LEOFWINE

EDWIN

AC	Talented Instinctive
Sub	Competent Instinctive
Sub	Competent Instinctive
Sub	Competent Instinctive

DATE	1066 CE
TERRAIN	Standard; Coastal
CAMP	Poor Unfortified
ALLIES	-



VERSION 2019

POINTS	9986
TUGS TO BREAK	6

PBS	5	cards
SCOUTING	1	cards

UQ No	NAME	TYPE TRAINING AND FORMATION	QUALITY PROTECTION	MELEE WEAPONRY	SHOOTING SKILL WEAPONRY	CHARACTERISTICS	No. of BASES PTS/BASE	TOTAL PTS
1	Huscarls	INFANTRY Formed Flexible	Superior Protected	2-H Cut-Crush	-	Dismountable	6 156	936
2	Huscarls	INFANTRY Formed Close	Superior Protected	2-H Cut-Crush	-	Shieldwall	3 142	426
2	Select Fyrd	INFANTRY Tribal Close	Average Protected	Short Spear	-	Shieldwall	3 67	201
2	Great Fyrd	INFANTRY Tribal Close	Poor Unprotected	Short Spear	-	Shieldwall	3 26	78
3	Huscarls	INFANTRY Formed Close	Superior Protected	2-H Cut-Crush	-	Shieldwall	3 142	426
3	Select Fyrd	INFANTRY Tribal Close	Average Protected	Short Spear	-	Shieldwall	3 67	201
3	Great Fyrd	INFANTRY Tribal Close	Poor Unprotected	Short Spear	-	Shieldwall	3 26	78
4	Huscarls	INFANTRY Formed Close	Superior Protected	2-H Cut-Crush	-	Shieldwall	3 142	426
4	Select Fyrd	INFANTRY Tribal Close	Average Protected	Short Spear	-	Shieldwall	3 67	201
4	Great Fyrd	INFANTRY Tribal Close	Poor Unprotected	Short Spear	-	Shieldwall	3 26	78

ANGLO DANISH



5	Huscarls	INFANTRY	Superior	2-H Cut-Crush	-	Shieldwall	3	142	426
		Formed Close	Protected		-				
5	Select Fyrd	INFANTRY	Average	Short Spear	-	Shieldwall	3	67	201
		Tribal Close	Protected		-				
5	Great Fyrd	INFANTRY	Poor	Short Spear	-	Shieldwall	3	26	78
		Tribal Close	Unprotected		-				
6	Huscarls	INFANTRY	Superior	2-H Cut-Crush	-	Shieldwall	3	142	426
		Formed Close	Protected		-				
6	Select Fyrd	INFANTRY	Average	Short Spear	-	Shieldwall	3	67	201
		Tribal Close	Protected		-				
6	Great Fyrd	INFANTRY	Poor	Short Spear	-	Shieldwall	3	26	78
		Tribal Close	Unprotected		-				
7	Huscarls	INFANTRY	Superior	2-H Cut-Crush	-	Shieldwall	3	142	426
		Formed Close	Protected		-				
7	Select Fyrd	INFANTRY	Average	Short Spear	-	Shieldwall	3	67	201
		Tribal Close	Protected		-				
7	Great Fyrd	INFANTRY	Poor	Short Spear	-	Shieldwall	3	26	78
		Tribal Close	Unprotected		-				
8	Select Fyrd	INFANTRY	Average	Short Spear	-	Shieldwall	8	67	536
		Tribal Close	Protected		-				
9	Select Fyrd	INFANTRY	Average	Short Spear	-	Shieldwall	8	67	536
		Tribal Close	Protected		-				
10	Select Fyrd	INFANTRY	Average	Short Spear	-	Shieldwall	8	67	536
		Tribal Close	Protected		-				
11	Select Fyrd	INFANTRY	Average	Short Spear	-	Shieldwall	8	67	536
		Tribal Close	Protected		-				
SuGs									
1	Archers	INFANTRY	Average	-	Experienced	Combat Shy	6	40	240
		Skirmisher	Unprotected		Bow				
2	Slings	INFANTRY	Average	-	Experienced	Combat Shy	6	35	210
		Skirmisher	Unprotected		Sling				

ANGLO DANISH



NOTES

In TuGs consisting of 3 Huscarls, 3 Select Fyrd and 3 Great Fyrd, the Huscarls, Select Fyrd and Great Fyrd must be easily distinguished.

NORMAN



WILLIAM
ALAIN LE ROUX
WILLIAM FITZOSBERN
EUSTACE

AC	Talented Instinctive
Ally	Talented Instinctive
Sub	Competent Instinctive
Sub	Competent Instinctive

DATE	1066 CE
TERRAIN	Standard; Coastal
CAMP	Poor Unfortified
ALLIES	Breton



VERSION 2019

POINTS 10000
TUGS TO BREAK 6

PBS 6 cards
SCOUTING 4 cards

UQ No	NAME	TYPE TRAINING AND FORMATION	QUALITY PROTECTION	MELEE WEAPONRY	SHOOTING SKILL WEAPONRY	CHARACTERISTICS	No. of BASES PTS/BASE	TOTAL PTS
1	Familia regis	CAVALRY Formed Loose	Superior Protected	Charging Lancer	-	Devastating Chargers; Melee Expert	6 193	1158
2	Best milites	CAVALRY Formed Loose	Superior Protected	Charging Lancer	-	Devastating Chargers	6 165	990
3	Best milites	CAVALRY Formed Loose	Superior Protected	Charging Lancer	-	Devastating Chargers	6 165	990
4	Milites	INFANTRY Formed Loose	Average Protected	Short Spear	-	Shieldwall	6 72	432
5	Milites	INFANTRY Formed Loose	Average Protected	Short Spear	-	Shieldwall	6 72	432
6	Milites	INFANTRY Formed Loose	Average Protected	Short Spear	-	Shieldwall	6 72	432
7	Milites	INFANTRY Formed Loose	Average Protected	Short Spear	-	Shieldwall	6 72	432
8	Crossbowmen	INFANTRY Formed Loose	Average Protected	-	Experienced Crossbow	-	8 87	696
9	Pedites	INFANTRY Tribal Close	Poor Protected	Short Spear	-	Shieldwall	6 40	240
10	Allied Breton nobles	CAVALRY Formed Flexible	Superior Protected	Short Spear	Experienced Javelin	-	4 160	640

NORMAN



11	Allied Breton cavalry	CAVALRY Formed Flexible	Average Protected	Short Spear	Experienced Javelin	-	6	120	720
SUGs									
1	Allied Breton light cavalry	CAVALRY Skirmisher	Average Unprotected	-	Experienced Javelin	Cantabrian; Combat Shy	6	55	330
2	Allied Breton light cavalry	CAVALRY Skirmisher	Average Unprotected	-	Experienced Javelin	-	6	47	282

NOTES

Familia regis must be in the Army Commander's command.

LATER CRUSADER



RICHARD I
GUY OF LUSIGNAN
GARNIER DE NABLUS
ROBERT DE SABLÉ

AC	Talented Instinctive
Sub	Talented Instinctive
Sub	Mediocre Professional
Sub	Mediocre Professional

DATE	1191 CE
TERRAIN	Standard; Coastal; Mountains
CAMP	Poor Unfortified
ALLIES	



VERSION 2019

POINTS	9983
TUGS TO BREAK	6

PBS	7	cards
SCOUTING	3	cards

UQ No	NAME	TYPE TRAINING AND FORMATION	QUALITY PROTECTION	MELEE WEAPONRY	SHOOTING SKILL WEAPONRY	CHARACTERISTICS	No. of BASES PTS/BASE	TOTAL PTS
1	Crusader knights	CAVALRY Formed Loose	Average - / FArm	Charging Lancer	-	Devastating Chargers; Melee Expert	3 172	516
1	Crusader sergeants	CAVALRY Formed Loose	Average Protected	-	-	Devastating Chargers; Melee Expert	3 113	339
2	Crusader knights	CAVALRY Formed Loose	Average - / FArm	Charging Lancer	-	Devastating Chargers; Melee Expert	4 172	688
3	Spearmen	INFANTRY Formed Close	Average Protected	Short Spear	-	Shield Cover; Shieldwall	6 82	492
4	Spearmen	INFANTRY Formed Close	Average Protected	Short Spear	-	Shield Cover; Shieldwall	6 82	492
5	Spearmen with crossbowmen	INFANTRY Formed Close	Average Protected	Short Spear	Experienced Crossbow	Shield Cover	3 104	312
5	Crossbowmen	INFANTRY Formed Loose	Average Protected	-	Experienced Crossbow	-	3 87	261
6	Spearmen with crossbowmen	INFANTRY Formed Close	Average Protected	Short Spear	Experienced Crossbow	Shield Cover	3 104	312
6	Crossbowmen	INFANTRY Formed Loose	Average Protected	-	Experienced Crossbow	-	3 87	261

LATER CRUSADER



7	Spearmen with crossbowmen	INFANTRY	Average	Short Spear	Experienced	Shield Cover	3	
		Formed Close	Protected		Crossbow		104	312
7	Crossbowmen	INFANTRY	Average	-	Experienced	-	3	
		Formed Loose	Protected		Crossbow		87	261
8	Spearmen with crossbowmen	INFANTRY	Average	Short Spear	Experienced	Shield Cover	3	
		Formed Close	Protected		Crossbow		104	312
8	Crossbowmen	INFANTRY	Average	-	Experienced	-	3	
		Formed Loose	Protected		Crossbow		87	261
9	Military Order Templar knights	CAVALRY	Superior	Charging Lancer	-	Devastating Chargers; Melee Expert	4	
		Drilled Loose	- / FArm		-		259	1036
10	Military Order Templar turcoples	CAVALRY	Average	Short Spear	Experienced	-	6	
		Drilled Flexible	Unprotected		Bow		111	666
11	Military Order Hospitaller knights	CAVALRY	Superior	Charging Lancer	-	Devastating Chargers; Melee Expert	4	
		Drilled Loose	- / FArm		-		259	1036

NOTES

Garnier de Nablus was Grand Master of the Knights Hospitallers. Robert de Sablé was Grand Master of the Knights Templar.

AYYUBID EGYPTIAN



SALADIN
SAPHADIN
ALADDIN OF MOSUL
TAQI AL-DIN

AC	Talented Professional
Sub	Competent Professional
Sub	Mediocre Professional
Sub	Mediocre Professional

DATE	1191 CE
TERRAIN	Standard; Coastal
CAMP	Poor Unfortified
ALLIES	



VERSION 2019

POINTS	9980
TUGS TO BREAK	5

PBS	9	cards
SCOUTING	5	cards

UQ No	NAME	TYPE	TRAINING AND FORMATION	QUALITY PROTECTION	MELEE WEAPONRY	SHOOTING SKILL WEAPONRY	CHARACTERISTICS	No. of BASES Pts/BASE	TOTAL PTS
1	Sultan's mamluks	CAVALRY	Drilled Loose	Superior Protected	Short Spear	Skilled Bow	-	6 220	1320
2	Provincial mamluks	CAVALRY	Drilled Loose	Superior Protected	Short Spear	Experienced Bow	-	6 180	1080
3	Provincial mamluks	CAVALRY	Drilled Loose	Superior Protected	Short Spear	Experienced Bow	-	6 180	1080
4	Qaraghulams	CAVALRY	Formed Loose	Average Protected	Long Spear	-	-	6 115	690
5	Turcoman tribesmen	CAVALRY	Formed Flexible	Average Unprotected	-	Skilled Bow	-	6 138	828
6	Turcoman tribesmen	CAVALRY	Formed Flexible	Average Unprotected	-	Experienced Bow	-	6 98	588
7	Turcoman tribesmen	CAVALRY	Formed Flexible	Average Unprotected	-	Experienced Bow	-	6 98	588
8	Spearmen	INFANTRY	Formed Close	Average Protected	Short Spear	-	Shieldwall	8 77	616
9	Sudanese archers	INFANTRY	Formed Loose	Poor Unprotected	-	Experienced Bow	Combat Shy	6 34	204

AYYUBID EGYPTIAN



SUGs

1	Skirmishers	INFANTRY	Average	-	Experienced	Combat Shy	9	
		Skirmisher	Unprotected		Bow		40	360

NOTES

NORTHERN MEDIEVAL FRENCH



PHILIP AUGUSTUS
ROBERT, COUNT OF DREUX
EUDES OF BURGUNDY
WILLIAM OF PONTHEIU

AC	Talented Instinctive
Sub	Competent Instinctive
Sub	Mediocre Instinctive
Sub	Mediocre Instinctive

DATE	1214 CE
TERRAIN	Standard; Coastal; Forest
CAMP	Poor Flexible Camp
ALLIES	-



VERSION 2019

POINTS	9962
TUGS TO BREAK	5

PBS	5	cards
SCOUTING	3	cards

UQ No	NAME	TYPE	TRAINING AND FORMATION	QUALITY PROTECTION	MELEE WEAPONRY	SHOOTING SKILL WEAPONRY	CHARACTERISTICS	No. of BASES Pts/BASE	TOTAL PTS
1	Knights	CAVALRY	Formed Loose	Superior - / FARM	Charging Lancer	-	Devastating Chargers; Melee Expert	3 241	723
1	Sergeants	CAVALRY	Formed Loose	Superior Protected	-	-	Devastating Chargers; Melee Expert	3 158	474
2	Knights	CAVALRY	Formed Loose	Superior - / FARM	Charging Lancer	-	Devastating Chargers; Melee Expert	3 241	723
2	Sergeants	CAVALRY	Formed Loose	Superior Protected	-	-	Devastating Chargers; Melee Expert	3 158	474
3	Knights	CAVALRY	Formed Loose	Superior - / FARM	Charging Lancer	-	Devastating Chargers; Melee Expert	3 241	723
3	Sergeants	CAVALRY	Formed Loose	Superior Protected	-	-	Devastating Chargers; Melee Expert	3 158	474
4	Knights	CAVALRY	Formed Loose	Superior - / FARM	Charging Lancer	-	Devastating Chargers; Melee Expert	3 241	723
4	Sergeants	CAVALRY	Formed Loose	Superior Protected	-	-	Devastating Chargers; Melee Expert	3 158	474
5	Spearmen	INFANTRY	Formed Close	Average Protected	Short Spear	-	Shieldwall	8 77	616
6	Spearmen	INFANTRY	Formed Close	Average Protected	Short Spear	-	Shieldwall	8 77	616

NORTHERN MEDIEVAL FRENCH



7	Spearmen	INFANTRY	Average	Short Spear	-	Shieldwall	8	77	616
		Formed Close	Protected		-				
8	Crossbowmen	INFANTRY	Average	-	Experienced	-	6	87	522
		Formed Loose	Protected		Crossbow				
9	Peasants	INFANTRY	Poor	Short Spear	Unskilled	-	12	25	300
		Tribal Loose	Unprotected		Javelin				
SUGs									
1	Archers	INFANTRY	Average	-	Experienced	Combat Shy	9	40	360
		Skirmisher	Unprotected		Bow				
2	Bidets	INFANTRY	Average	-	Experienced	-	6	32	192
		Skirmisher	Unprotected		Javelin				
NOTES									

IMPERIAL GERMAN



OTTO
FERRAND OF FLANDERS
RENAUD DE DAMMARTIN
WILLIAM, EARL OF SALISBURY

AC	Talented Instinctive
Sub	Competent Instinctive
Sub	Competent Instinctive
Sub	Mediocre Instinctive

DATE	1214 CE
TERRAIN	Standard; Forest; Mountains
CAMP	Poor Unfortified
ALLIES	



VERSION 2019

POINTS	9996
TUGS TO BREAK	6

PBS	5	cards
SCOUTING	2	cards

UQ No	NAME	TYPE	TRAINING AND FORMATION	QUALITY PROTECTION	MELEE WEAPONRY	SHOOTING SKILL WEAPONRY	CHARACTERISTICS	No. of BASES Pts/BASE	TOTAL PTS
1	Best knights	CAVALRY	Formed Loose	Superior - / FArm	Charging Lancer	-	Devastating Chargers	6 206	1236
2	Knights	CAVALRY	Formed Loose	Average - / FArm	Charging Lancer	-	Devastating Chargers	6 147	882
3	Knights	CAVALRY	Formed Loose	Average - / FArm	Charging Lancer	-	Devastating Chargers	6 147	882
4	Knights	CAVALRY	Formed Loose	Average - / FArm	Charging Lancer	-	Devastating Chargers	6 147	882
5	Mercenary spearmen	INFANTRY	Drilled Close	Average Protected	Short Spear	-	Shieldwall	6 82	492
6	Mercenary crossbowmen	INFANTRY	Drilled Loose	Average Protected	-	Experienced Crossbow	-	6 92	552
7	Brabanter mercenaries	INFANTRY	Drilled Close	Average Protected	Long Spear	-	-	8 93	744
8	Feudal crossbowmen	INFANTRY	Formed Loose	Average Protected	-	Experienced Crossbow	Combat Shy	8 65	520
9	Feudal spearmen	INFANTRY	Formed Close	Average Protected	Short Spear	-	Shieldwall	8 77	616

IMPERIAL GERMAN



10	Fussknechte	INFANTRY	Average	-	-	Melee Expert	6	
		Tribal Close	Protected	-	-		71	426
11	Heerbaan	INFANTRY	Poor	Short Spear	-	-	9	
		Tribal Close	Unprotected	-	-		24	216

SUGs

1	Skirmishing crossbowmen	INFANTRY	Average	-	Experienced	Combat Shy	6	
		Skirmisher	Unprotected	-	Crossbow		47	282
2	Skirmishing archers	INFANTRY	Average	-	Experienced	Combat Shy	6	
		Skirmisher	Unprotected	-	Bow		40	240

NOTES